

Super-high resolution simulations of high redshift galaxies[©]

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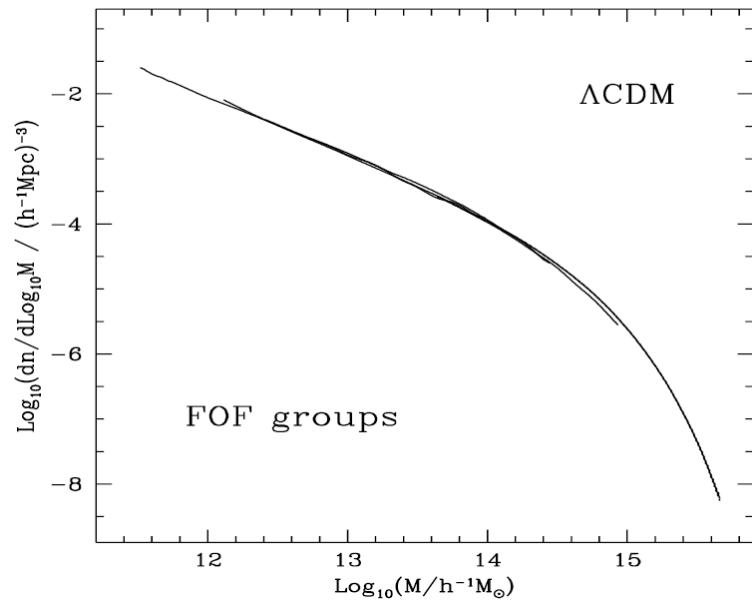
Outlook

- What is (arguably) **THE** biggest problem with galaxy formation as we currently understand it?
- Lessons from the Mare Nostrum cosmological simulation
- The re-simulation way: more physics @ high resolution with the
 (NUT) suite
- Where are we going next?
- What observations do we need?

The biggest problem (part I) : Luminosity Functions @ z=0

Supernovae, re-ionisation?

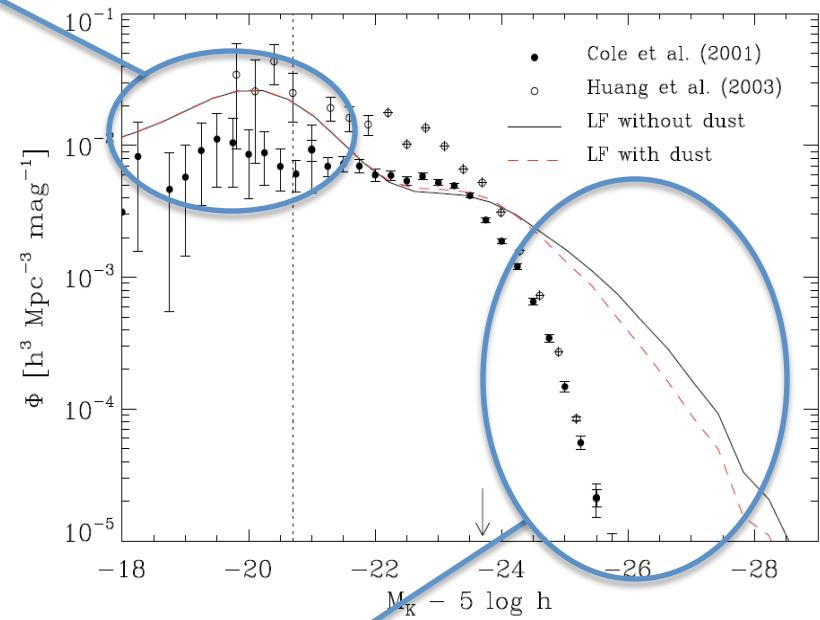
DM halo mass function



FOF groups

Jenkins et al 2010

Galaxy luminosity function
hydro simulations with SN fb but
w/o AGN fb.



Nuza et al 2010

AGN feedback?
c.f. Yohan's talk on wednesday

The biggest problem (part II) : Numerical Implementation

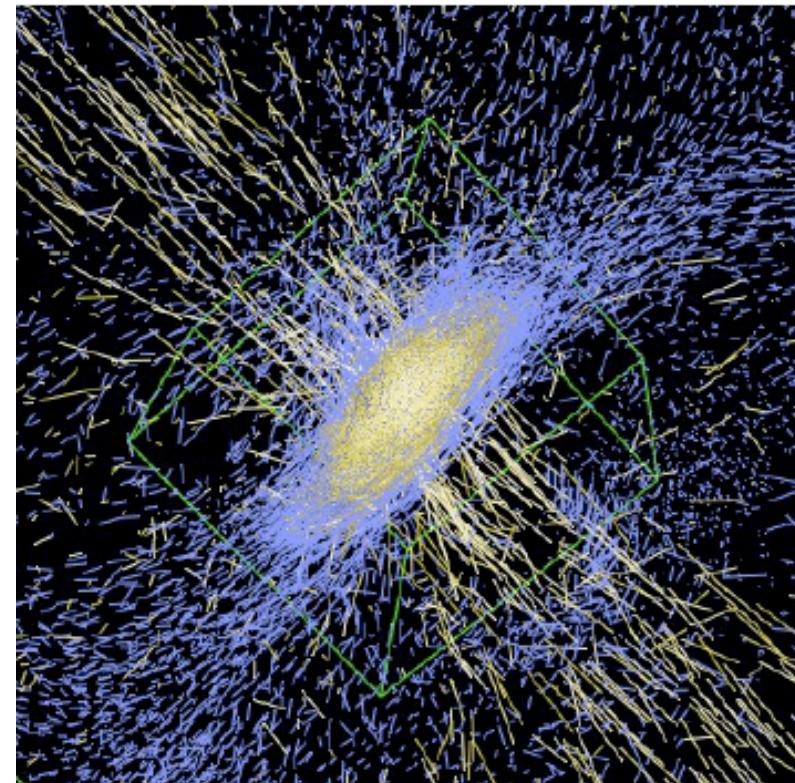
Example of galactic winds in numerical simulation by Springel & Hernquist 2003 but see also Dave et al 2008, Governato et al 2010 etc ...

Pick a particle at random according to an ‘arbitrary’ probability distribution law & modify its velocity:

$$\mathbf{v}' = \mathbf{v} + v_w \mathbf{n}$$

where \mathbf{n} is either random direction on unit sphere (isotropic wind) or is along the rotation axis of a spinning object & v_w is the ‘wind velocity’.

DECOUPLE spawned wind particle
for a brief time (max 50 Myr)
from hydrodynamic Interactions



HORIZON Mare Nostrum Simulation

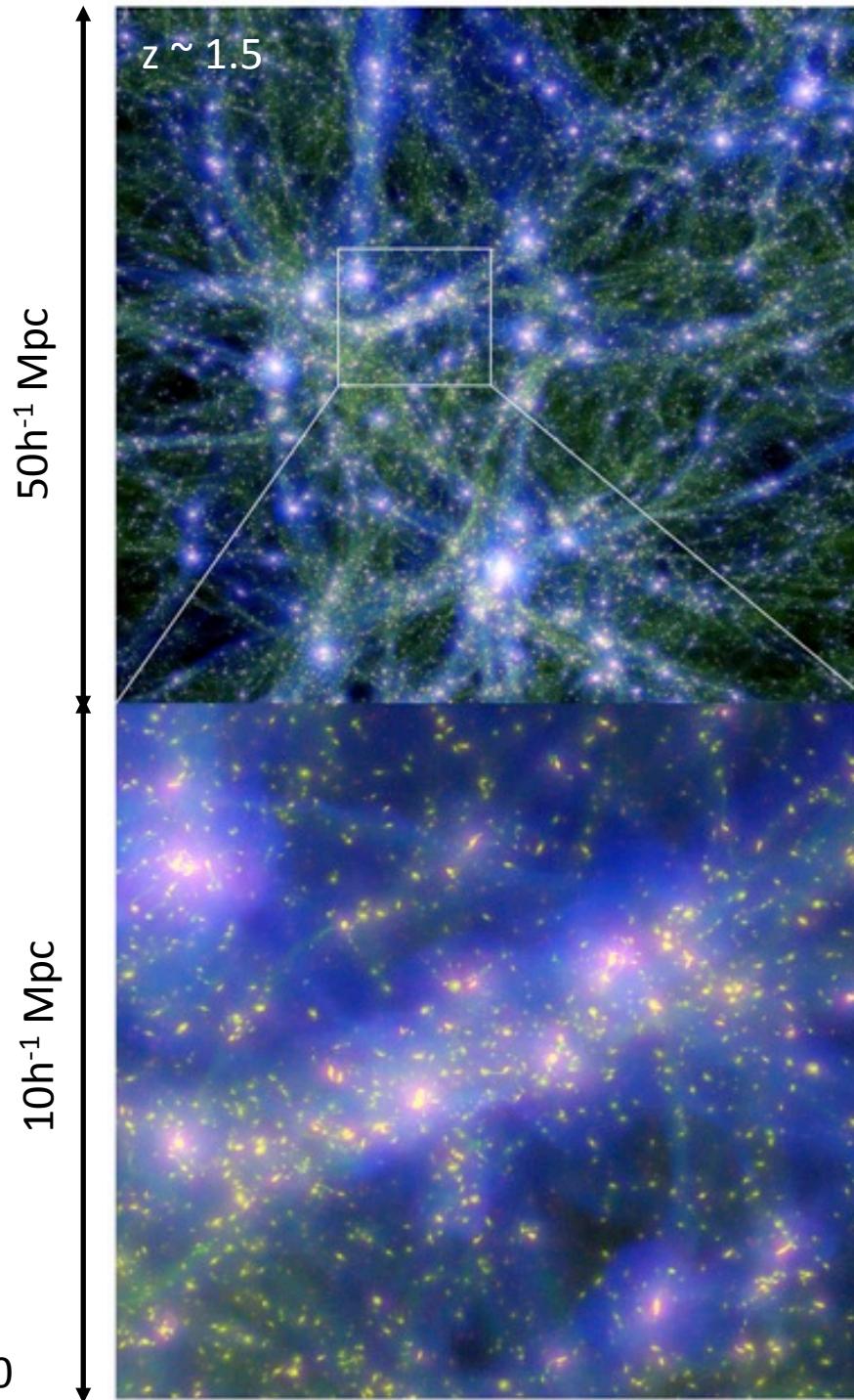
(still the most resolved cosmological hydro simulation to date!)

~ 1 billion
DM particles
~1 billion cell
root grid
(3 -6 AMR levels)



Resolution:
~ $10^7 M_\odot$ (DM part)
~ 1.5 kpc (physical)

Ocvirk et al 2008
Dekel et al 2009
Devriendt et al 2010



blue: gas temperature
green: gas density
red: dark matter density

CPU time:

~ 4 weeks on ~ 2000 procs to reach $z=1.5$ in 2007. Estimated time to finish is 8 (time remaining between $z=1.5$ and $z=0$) \times 2 (resolution increase) = 16 weeks Today procs ~ 3 times faster \rightarrow 7 weeks, i.e. 2.4 million CPU hours

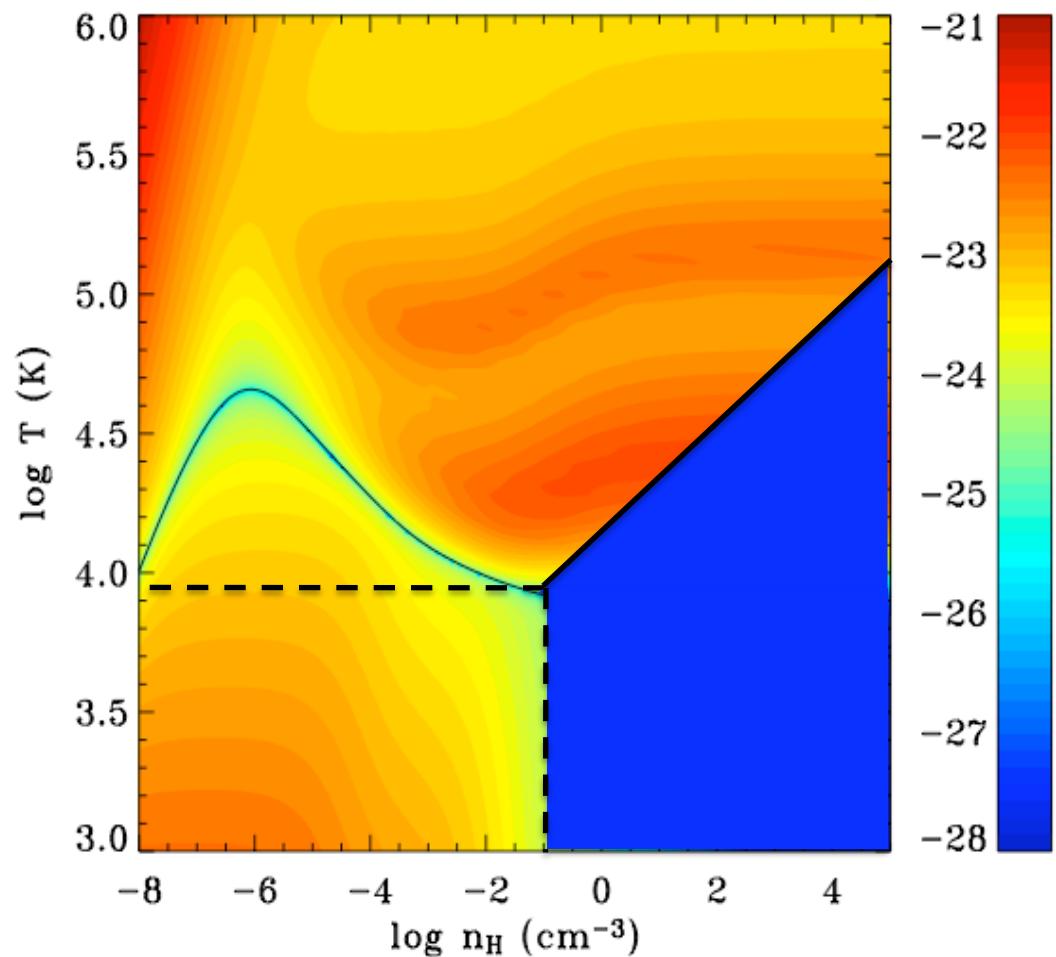
Volume of data:

~ 150-200 Gb per snapshot, i.e.
~ 15-20 Tb for a 140 Myr time resolution

Radiative Cooling

Metal dependent
Cooling + Heating
Rate (in the presence
of UV radiation once
reionization turned on)

Switch to polytropic EOS
to ensure no numerical
fragmentation at finest
refinement level



Model for Star Formation

if $\rho_g > \rho_0$  $\dot{\rho}_* = \frac{\rho_g}{t_*(\rho_g)}$

$$\rho_0 = 0.1 \text{ atoms/cm}^3$$

$$t_* = t_0 \left(\frac{\rho_g}{\rho_0} \right)^{-1/2}$$

Choose t_0 so that have $\sim 1\%$ star formation efficiency per free fall time

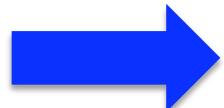
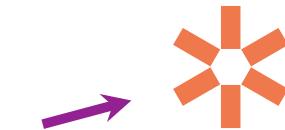
(Krumholtz & Tan 2005)

$$m_* \sim 10^7 M_{\text{sun}}$$

Model for supernovae feedback

Dubois & Teyssier 2008

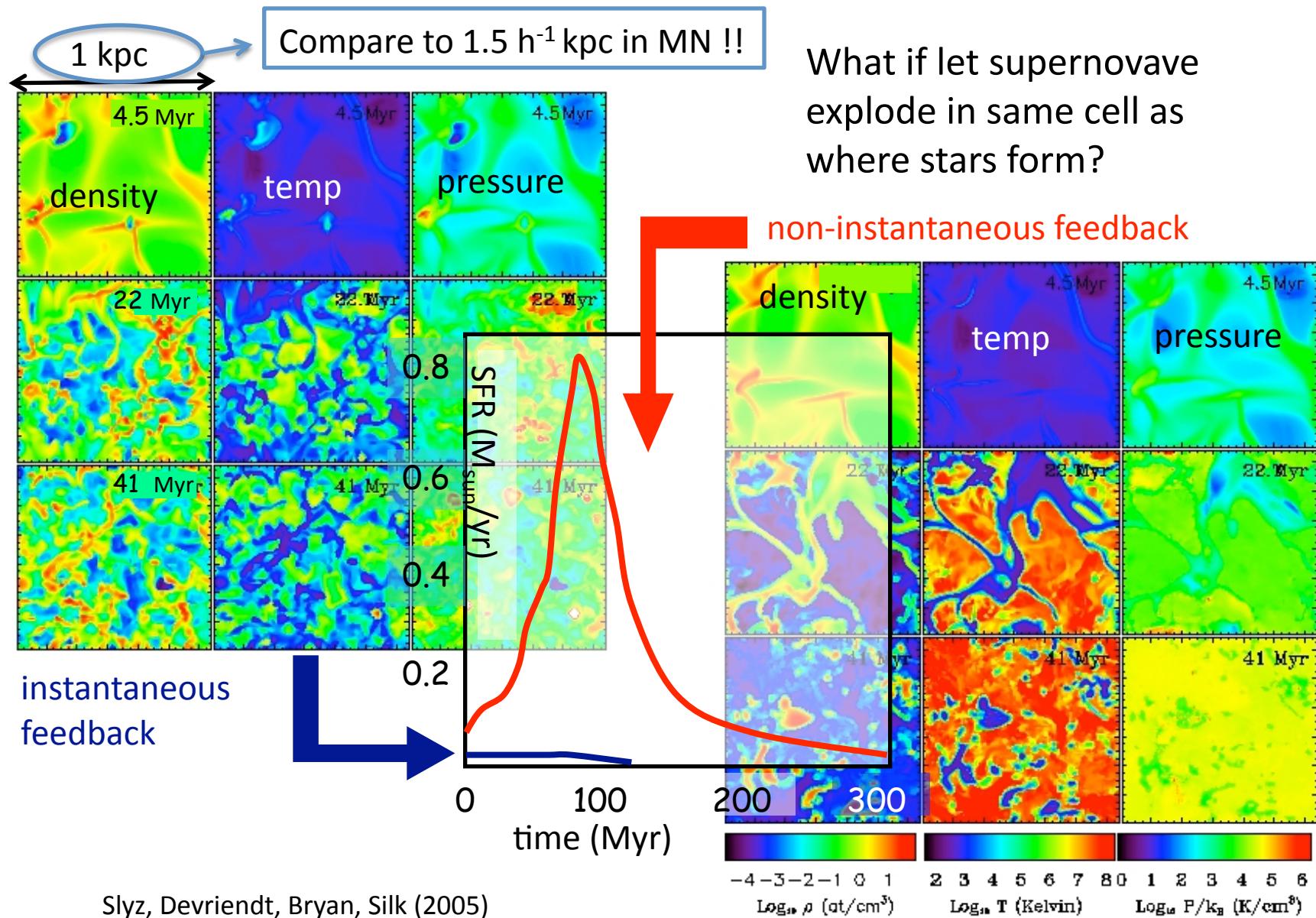
Impose single Sedov
solution with
10 Myr delay



~ 10^5 supernovae/star particle
for Salpeter IMF

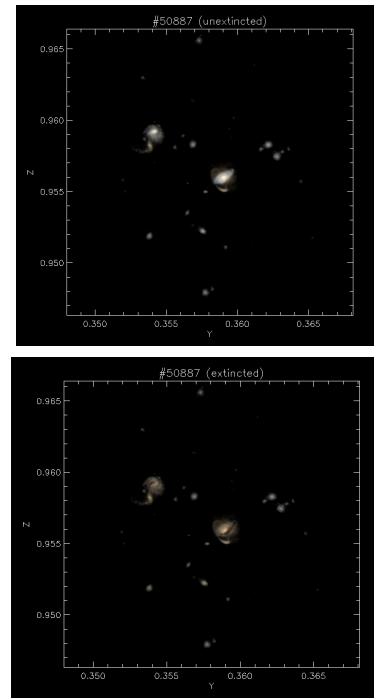
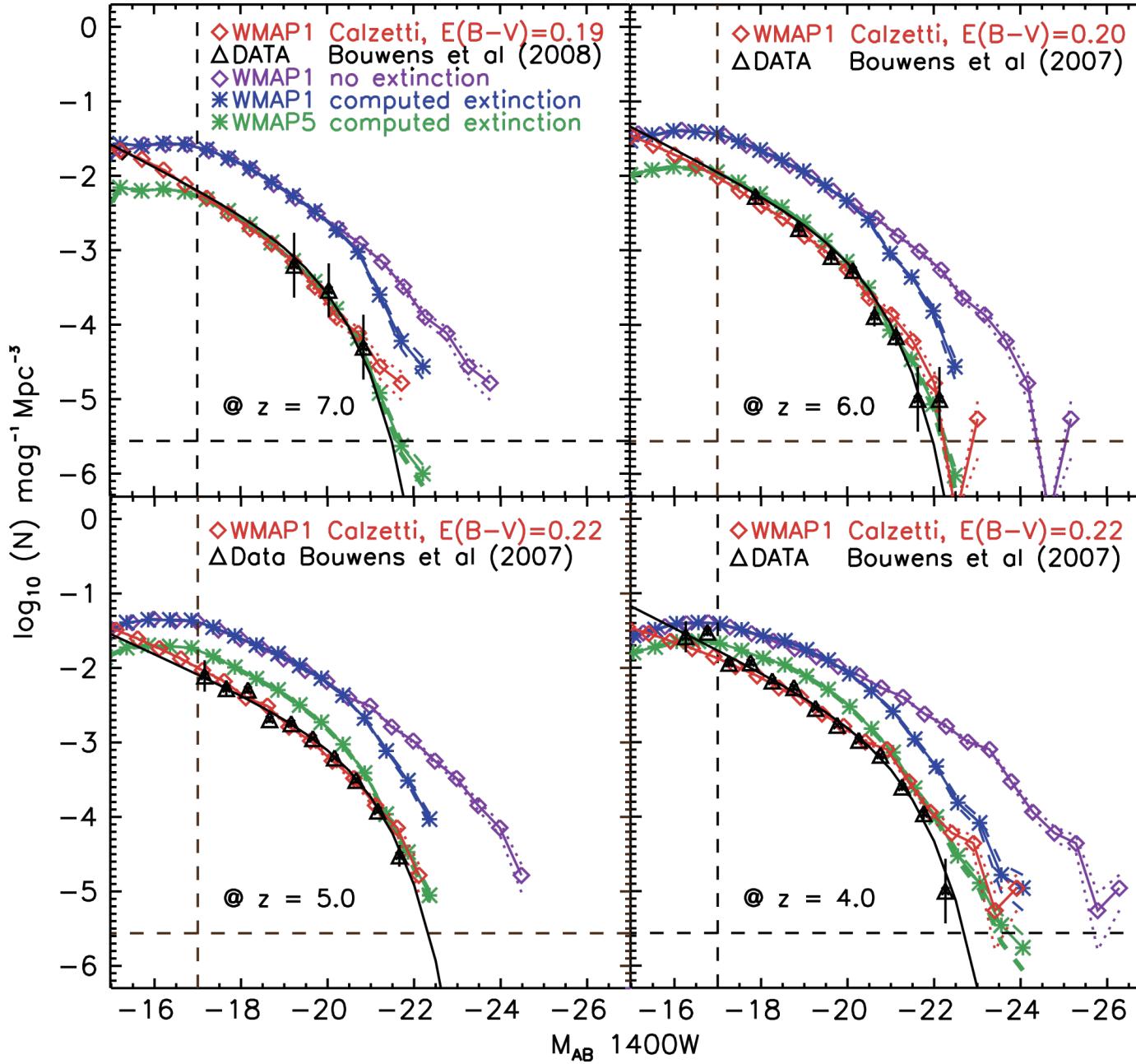
Produce metals that are advected as a passive scalar &
incorporated into cooling and heating routine

Why is feedback so difficult to model?



Slyz, Devriendt, Bryan, Silk (2005)

Lessons from MN: LF evolution @ high z

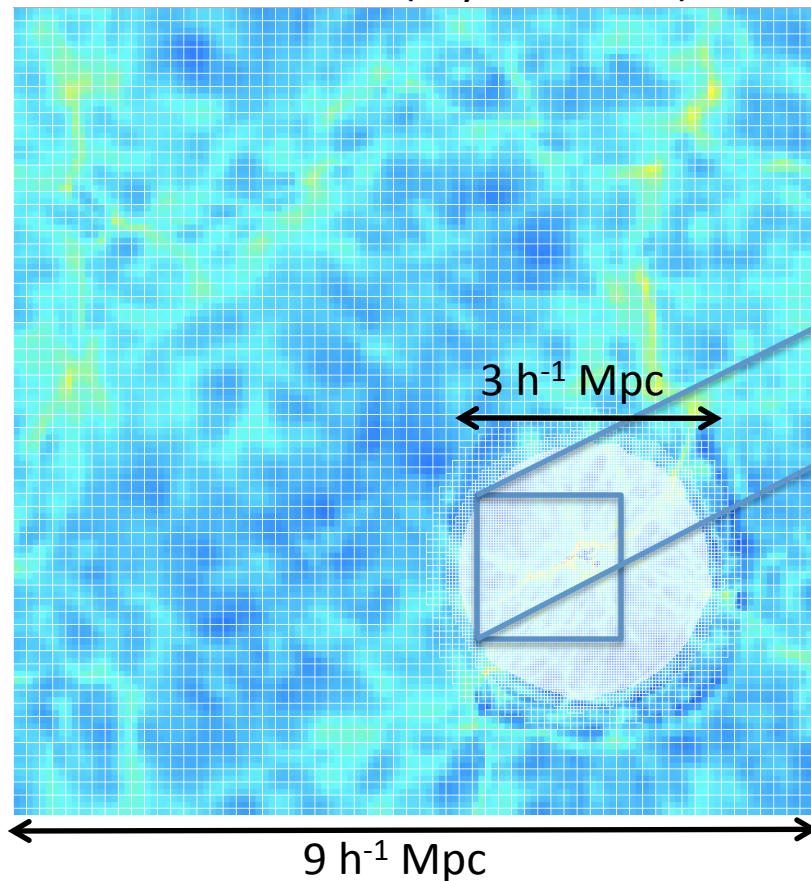


Luminosity functions of MN galaxies in the rest-frame UV measured in the simulation volume at different z & with different prescriptions for extinction (calculated vs averaged Calzetti law). Also shown is an attempt to rescale to WMAP5 cosmology. Note the degeneracy between extinction, cosmology and AGN fb.

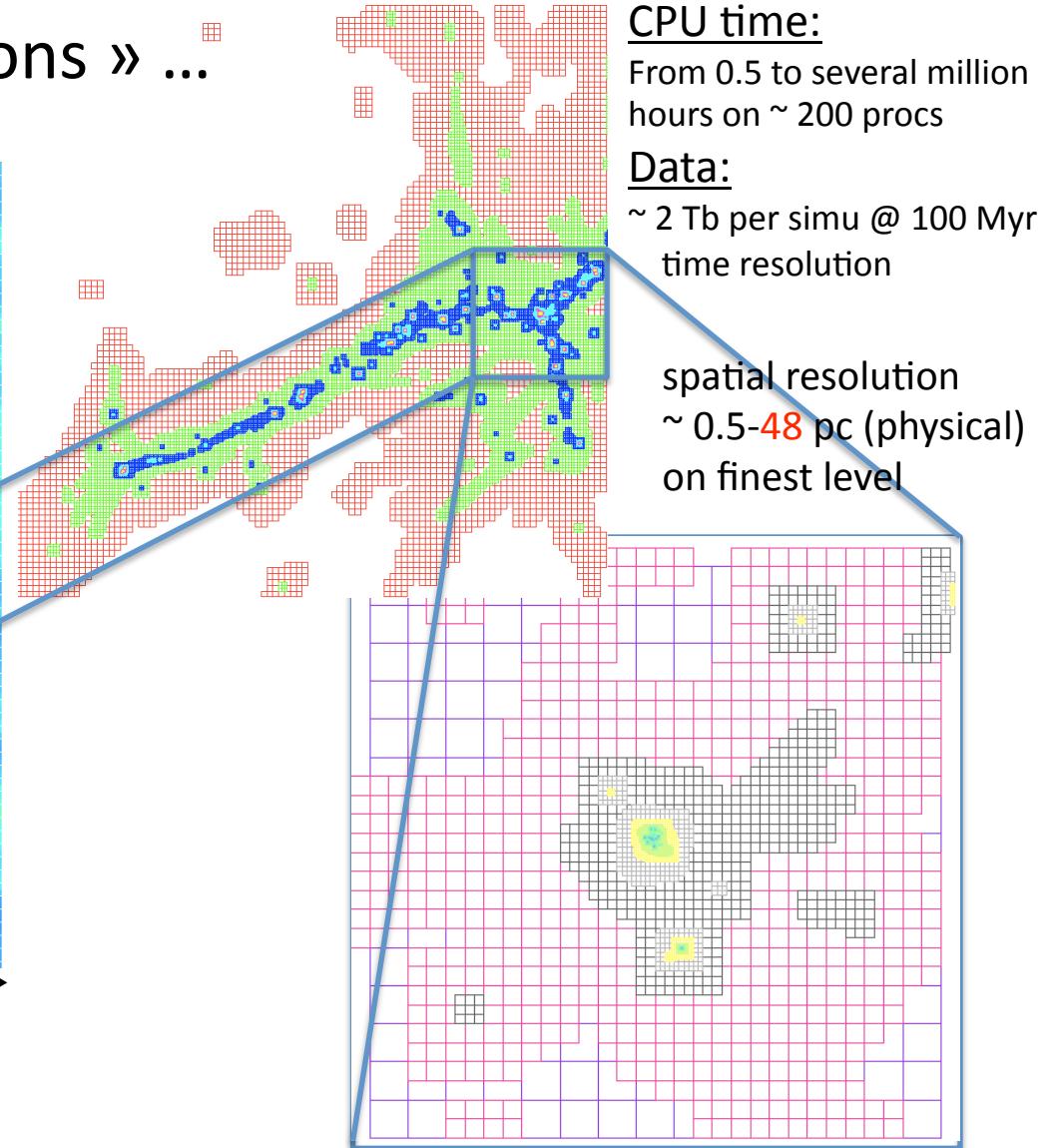
Devriendt et al, 2010

AMR NUT « re-simulations » ...

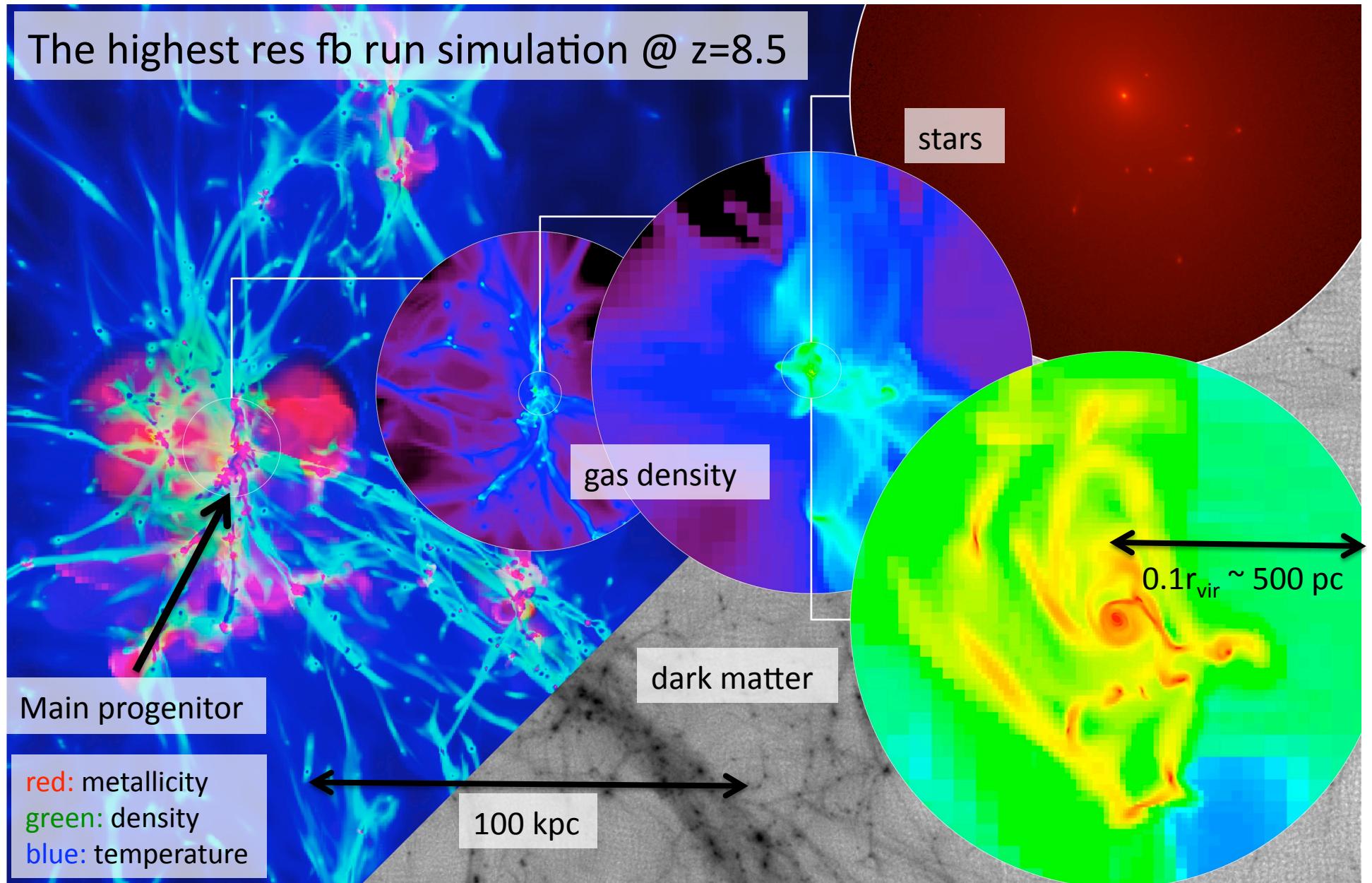
with RAMSES (Teyssier 2002)



Identical simulations (IC / DM particle mass res $\rightarrow 5 \times 10^4 M_\odot$) with different physics implemented ([adiabatic](#), [cooling](#), [star formation](#), SN feedback (this talk), RT (see Joki's talk for more), stellar winds, MHD ...)



The highest res fb run simulation @ z=8.5



- ~ 0.5 parsec resolution, $M_{\text{DM}} \sim 5 \times 10^4 M_{\odot}$, $M_* \sim 150 M_{\odot}$
- Metal cooling, UV background, supernovae feedback
- WMAP5 (σ_8 : 0.796, H_0 : , Ω_b : 0.0441, Ω_M : 0.258, Ω_Λ : 0.742, n : 0.963)

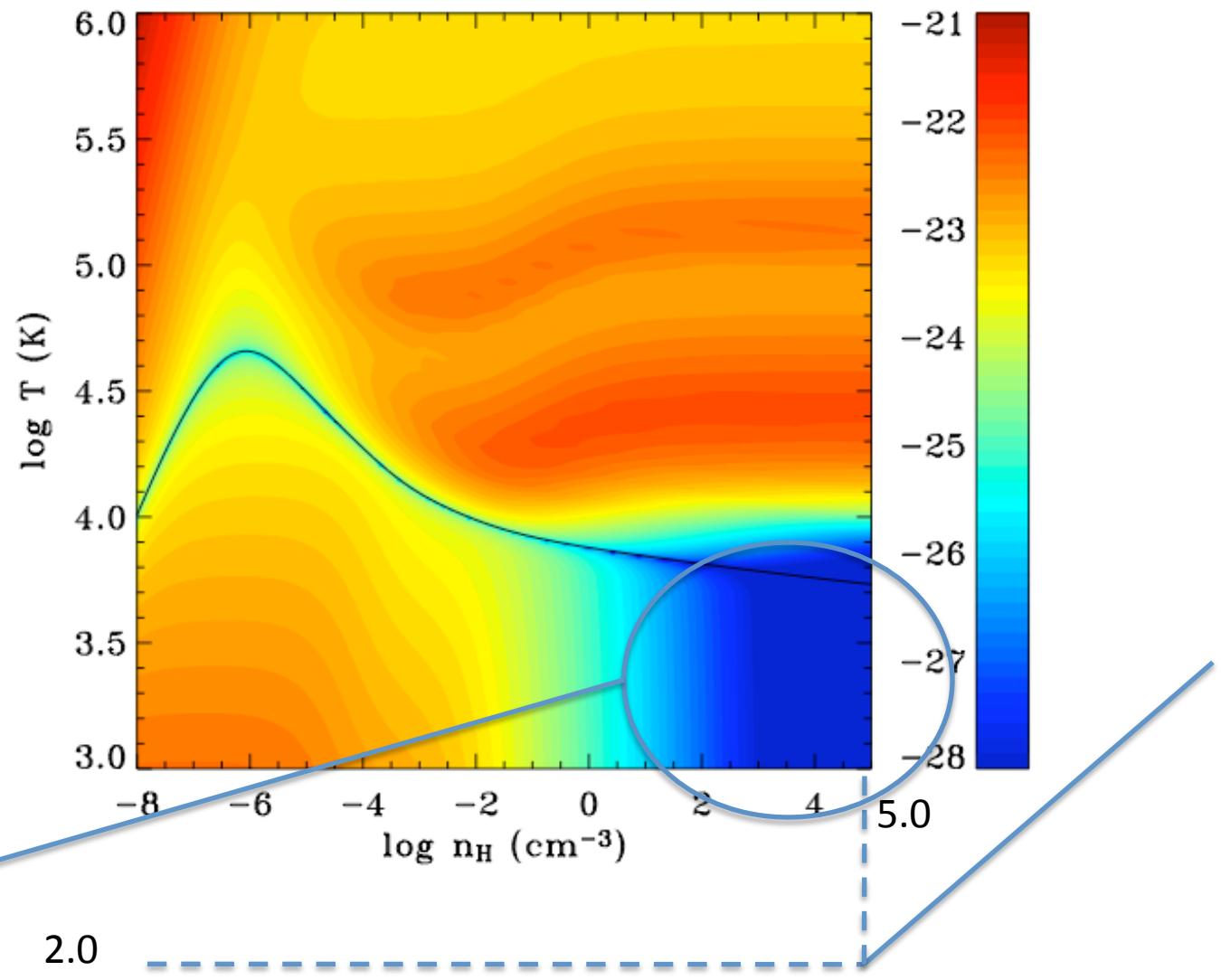
Code: RAMSES (Teyssier, 2002)
N-body + AMR

Radiative Cooling

Metal dependent
Cooling + Heating
Rate (in the presence
of UV radiation once
reionization turned on)

Switch to polytropic EOS
to ensure no numerical
fragmentation at finest
refinement level

Modified to include
metal line cooling (no
molecular cooling yet)



Model for Star Formation

if $\rho_g > \rho_0$  $\dot{\rho}_* = \frac{\rho_g}{t_*(\rho_g)}$

$$\rho_0 = 10^5 \text{ atoms/cm}^3$$

$$t_* = t_0 \left(\frac{\rho_g}{\rho_0} \right)^{-1/2}$$

Choose t_0 so that have $\sim 1\%$ star formation efficiency per free fall time

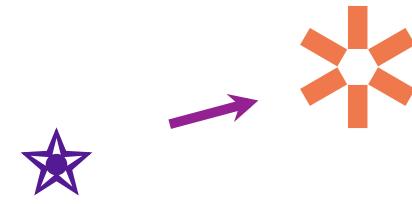
(Krumholtz & Tan 2005)

$$m_* = 167 M_{\text{sun}}$$

Model for supernovae feedback

Impose:

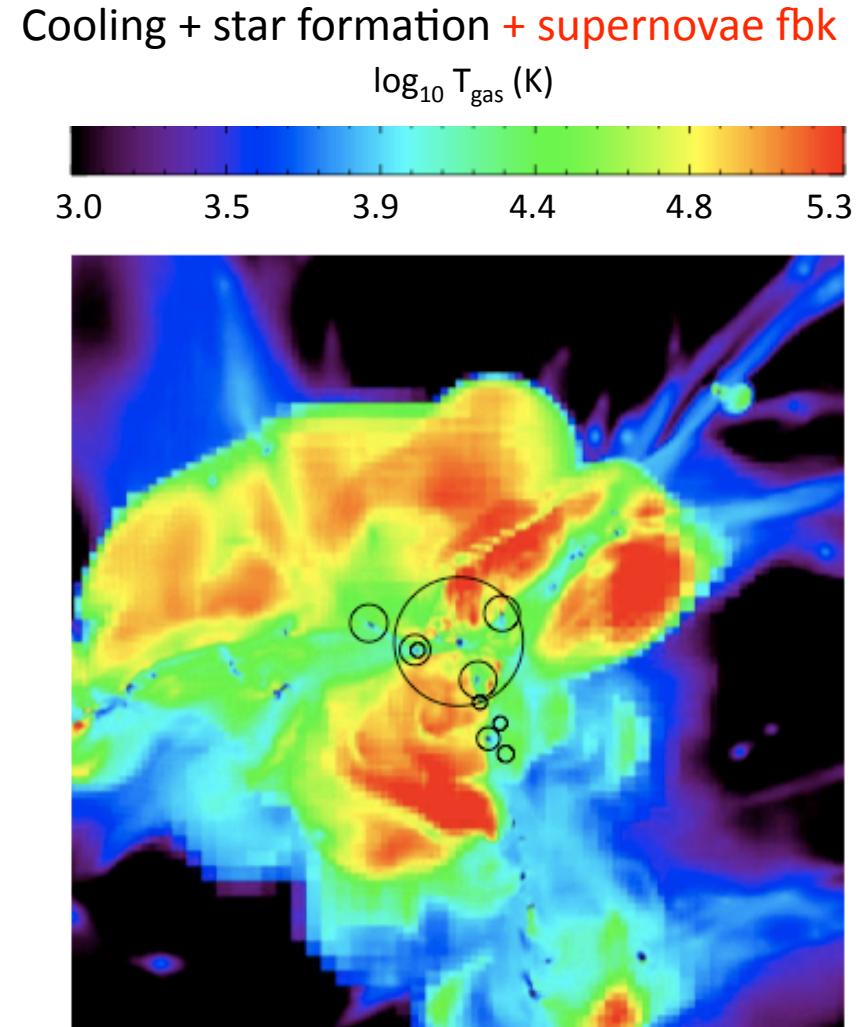
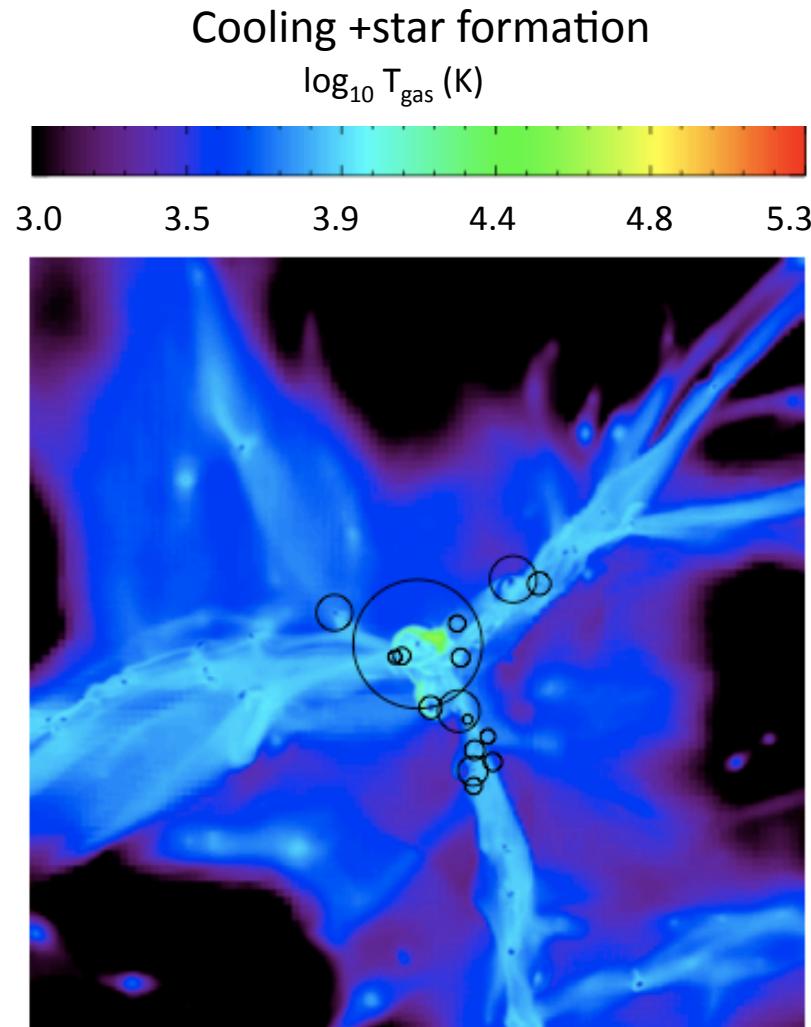
- (i) same single 10 Myr delay Sedov solution
(but now SN travel distance is resolved!)
- (ii) multiple delay Sedov solutions for SN II & SN Ia (with or w/o stellar winds)



~ 1-10² supernovae/star particle
for Salpeter IMF

Produce metals that are advected as a passive scalar &
incorporated into cooling and heating routine (note that
in case (ii) more metals are produced)

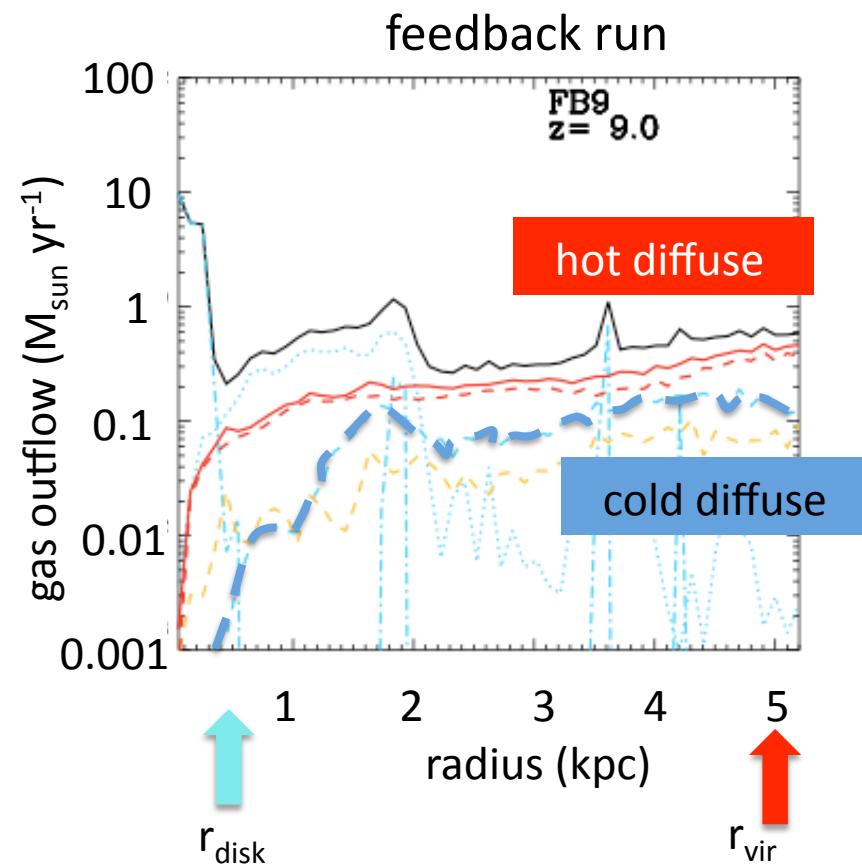
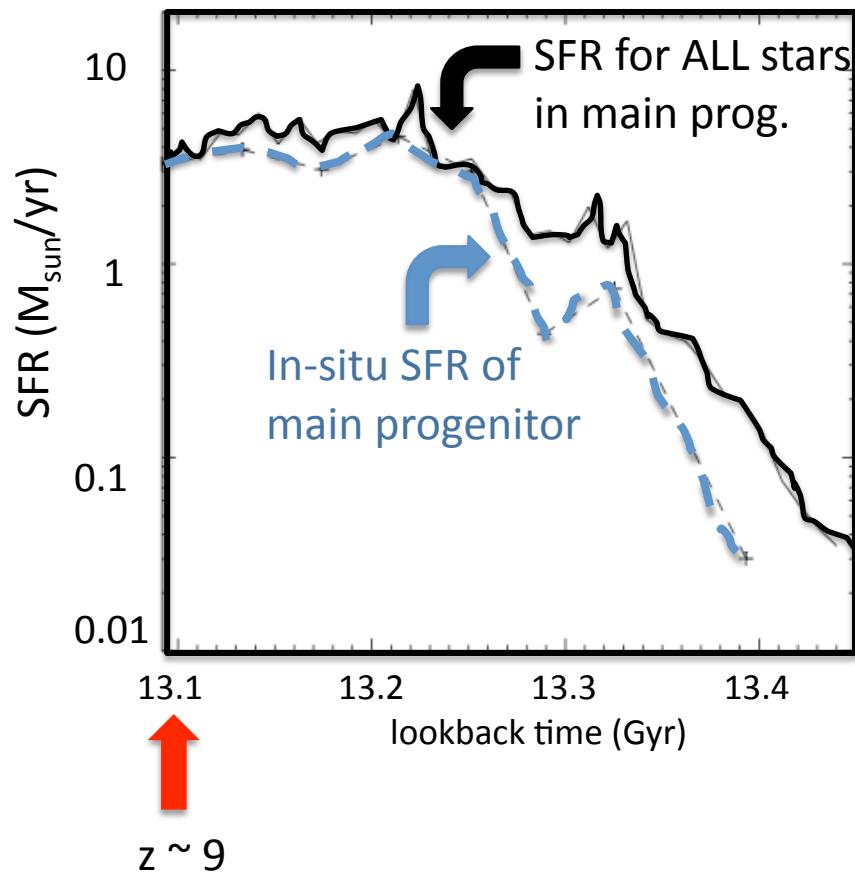
Resolving individual SNR: a (collective) wind?



Powell et al 2011

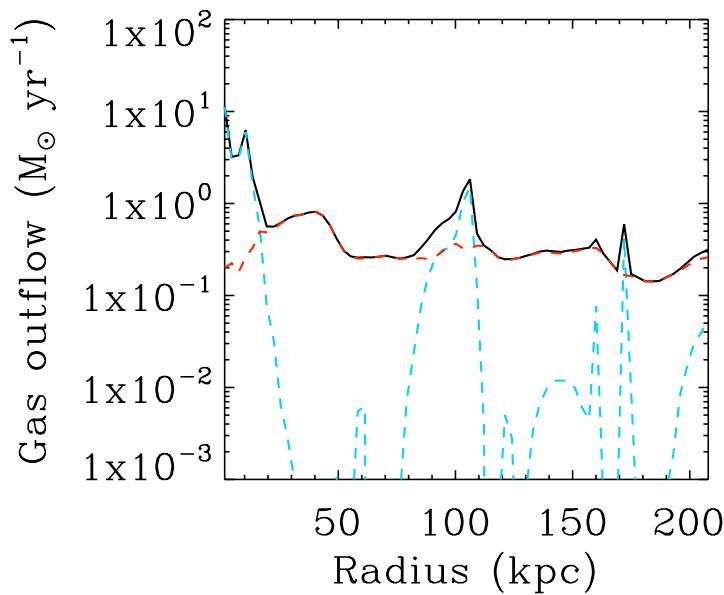
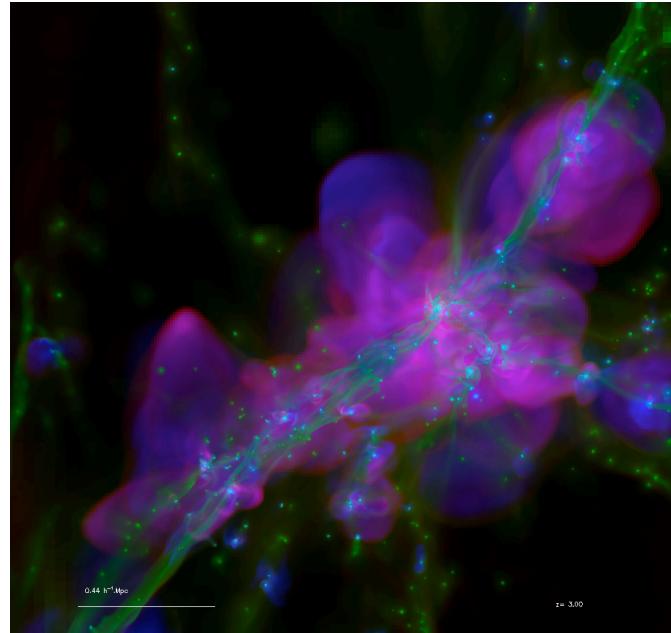
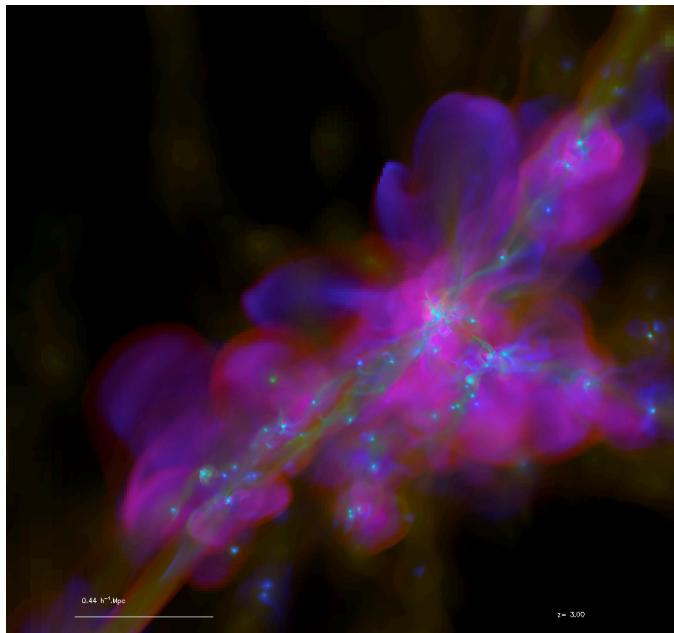
Outflow vs SFR @ z = 9 within r_{vir}

Cooling + star formation + supernovae fbk

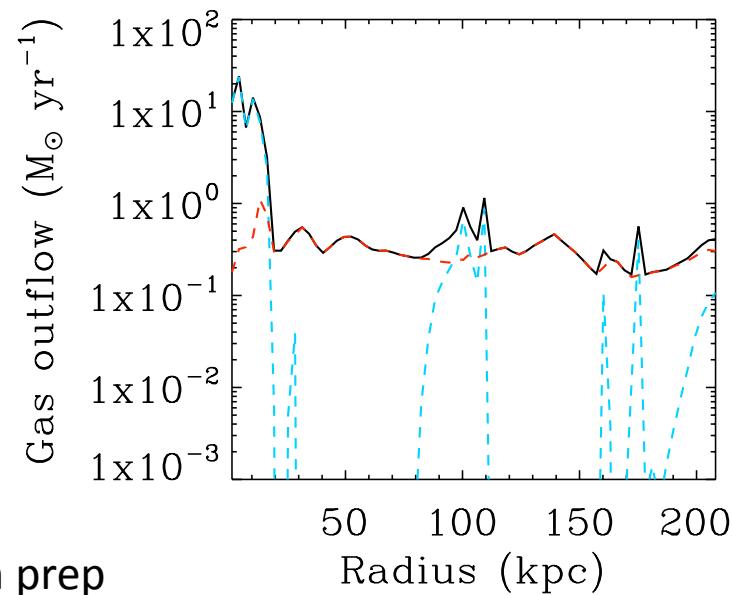


Verdict: $\text{SFR} \sim 10 \times \text{outflow}$ – Fast, metal rich, collective wind ($v_w = 100-250 \text{ km/s}$; $Z = 0.1-0.5 Z_{\odot}$ @ $z=9$ in a halo $5 \times 10^9 M_{\odot}$) but low mass loading (Powell et al 2011)

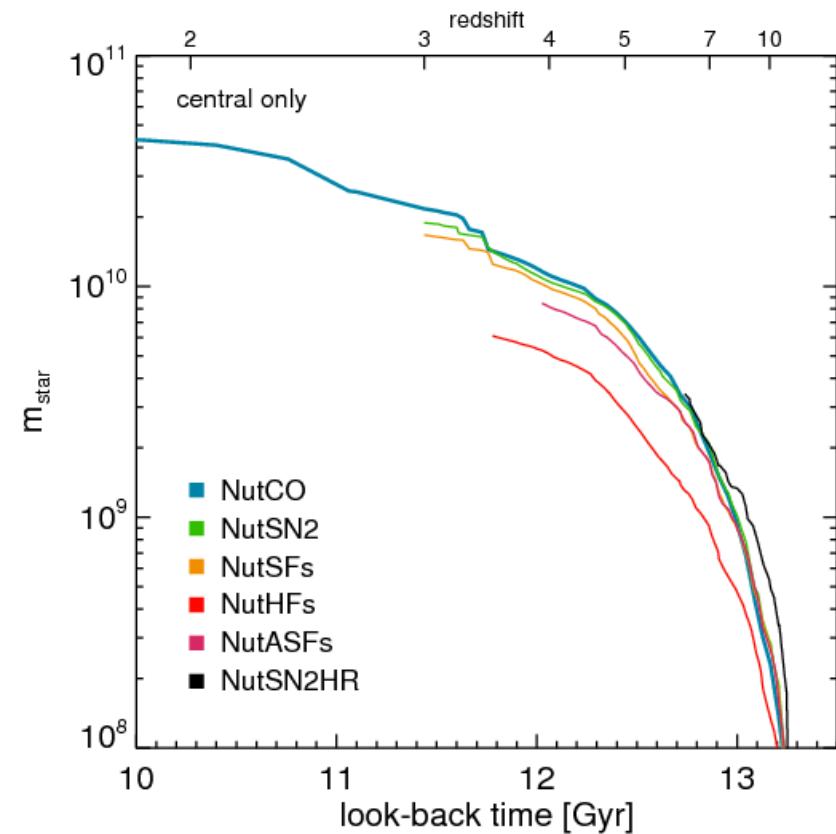
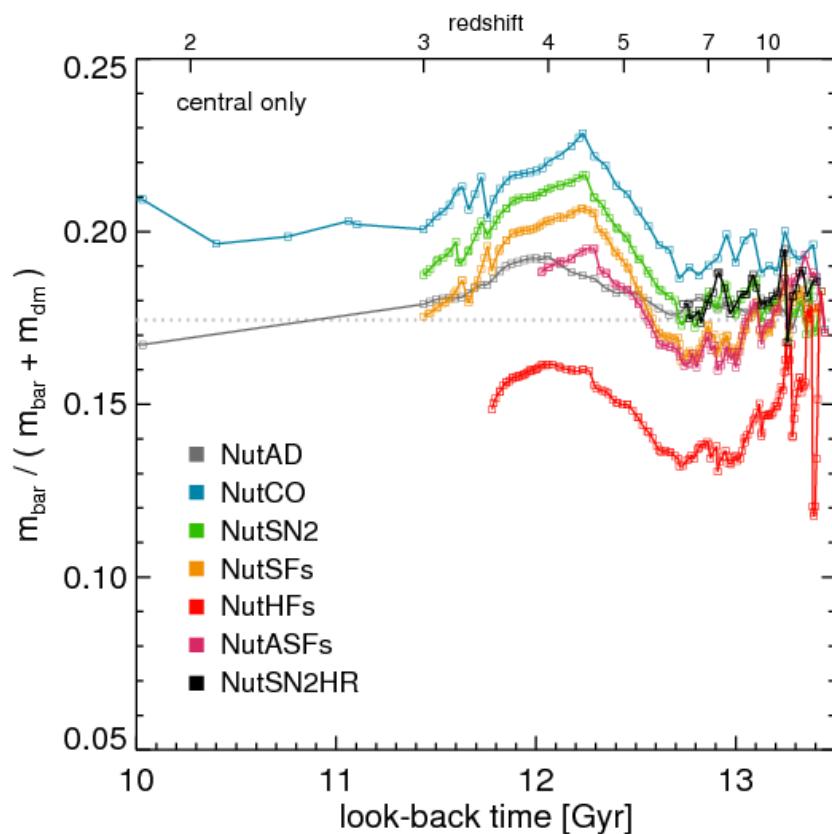
Convergence @ 10 pc and RT negligible effect



Powell et al, in prep



More physics: Stellar winds? Type Ia SNs? Hypernovae? small AGN? RT? All these?



Kimm et al, in prep

Where next?

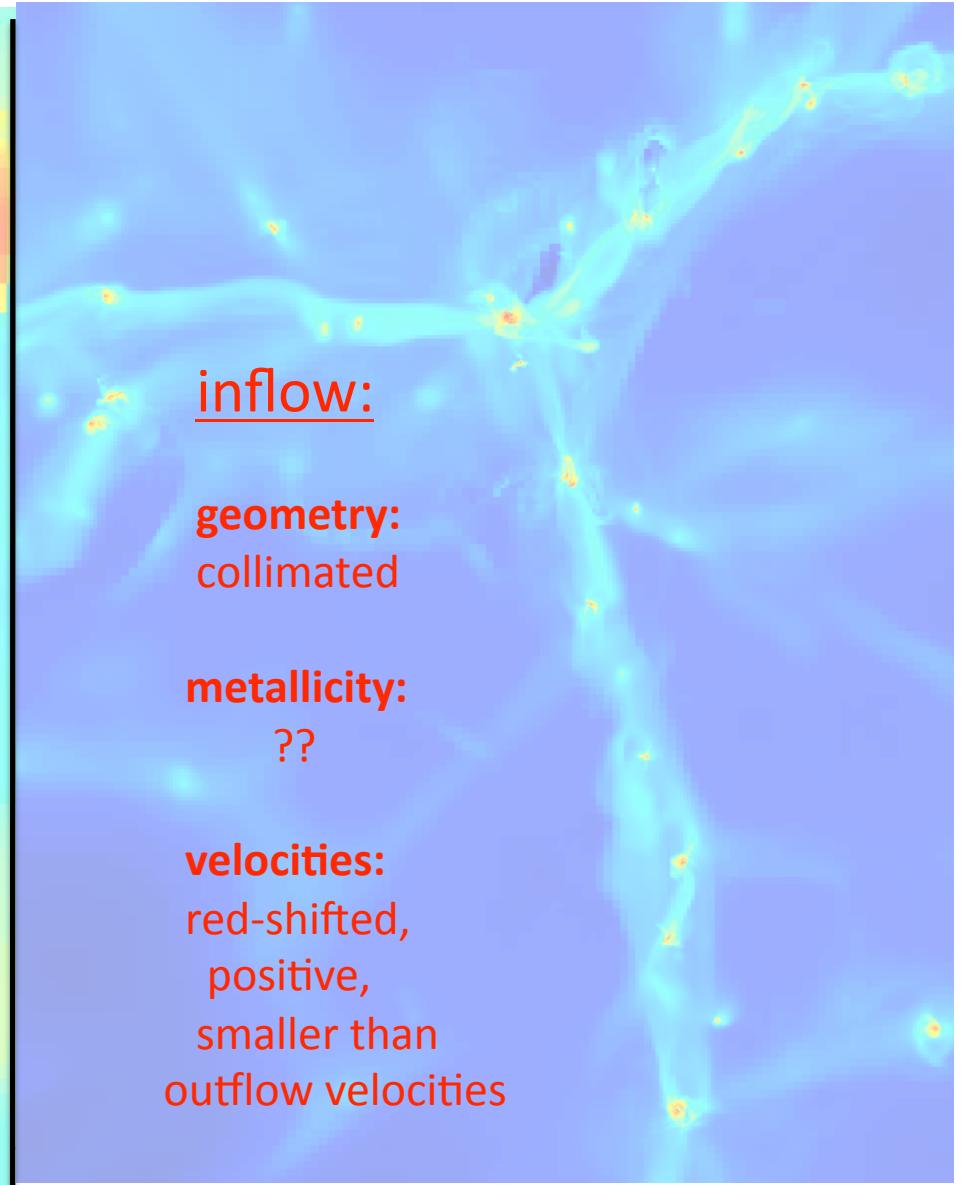
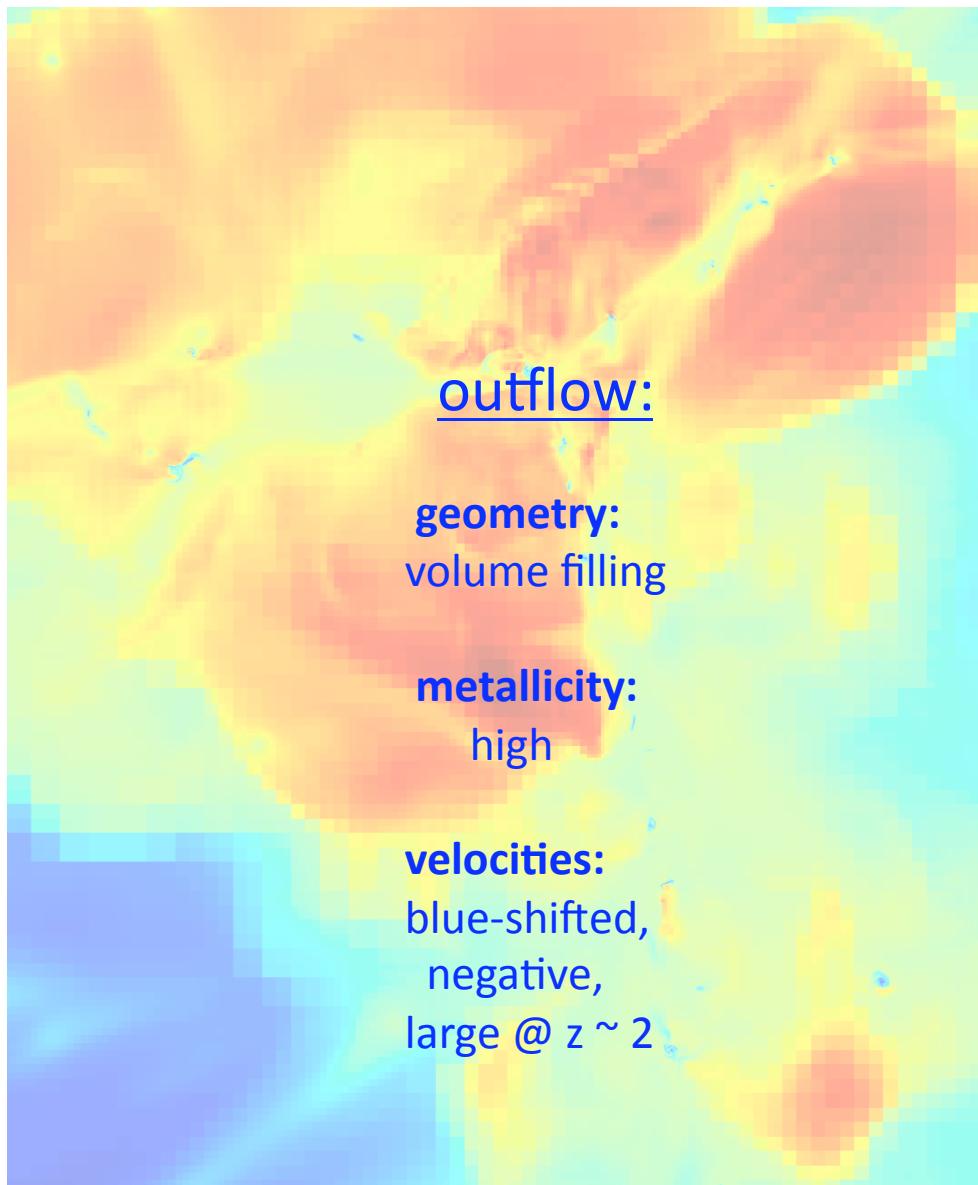
Still more physics:

MHD missing: tension confined bubbles become buoyant (Pontzen et al, in prep)?
Role of Molecules? Better cooling with RT? Dust? Cosmic Rays?

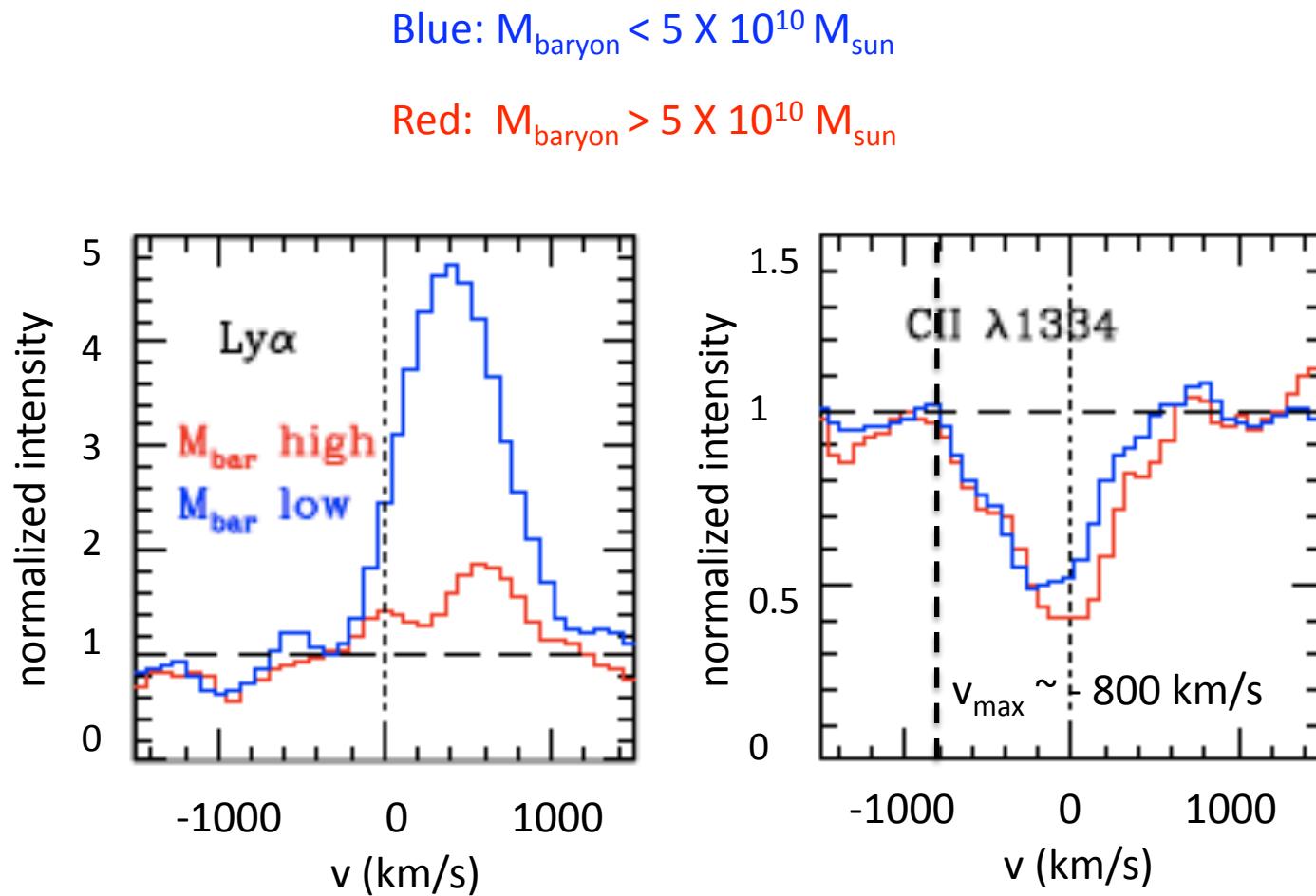
Resolution min \sim 10 pc but do we need more as we add more physics?

Progressive inclusion in lower res cosmo sims for statistics
MN with SW, SN Ia, Hypernovae, AGNs? But what subgrid model?

What observations (part I) ?

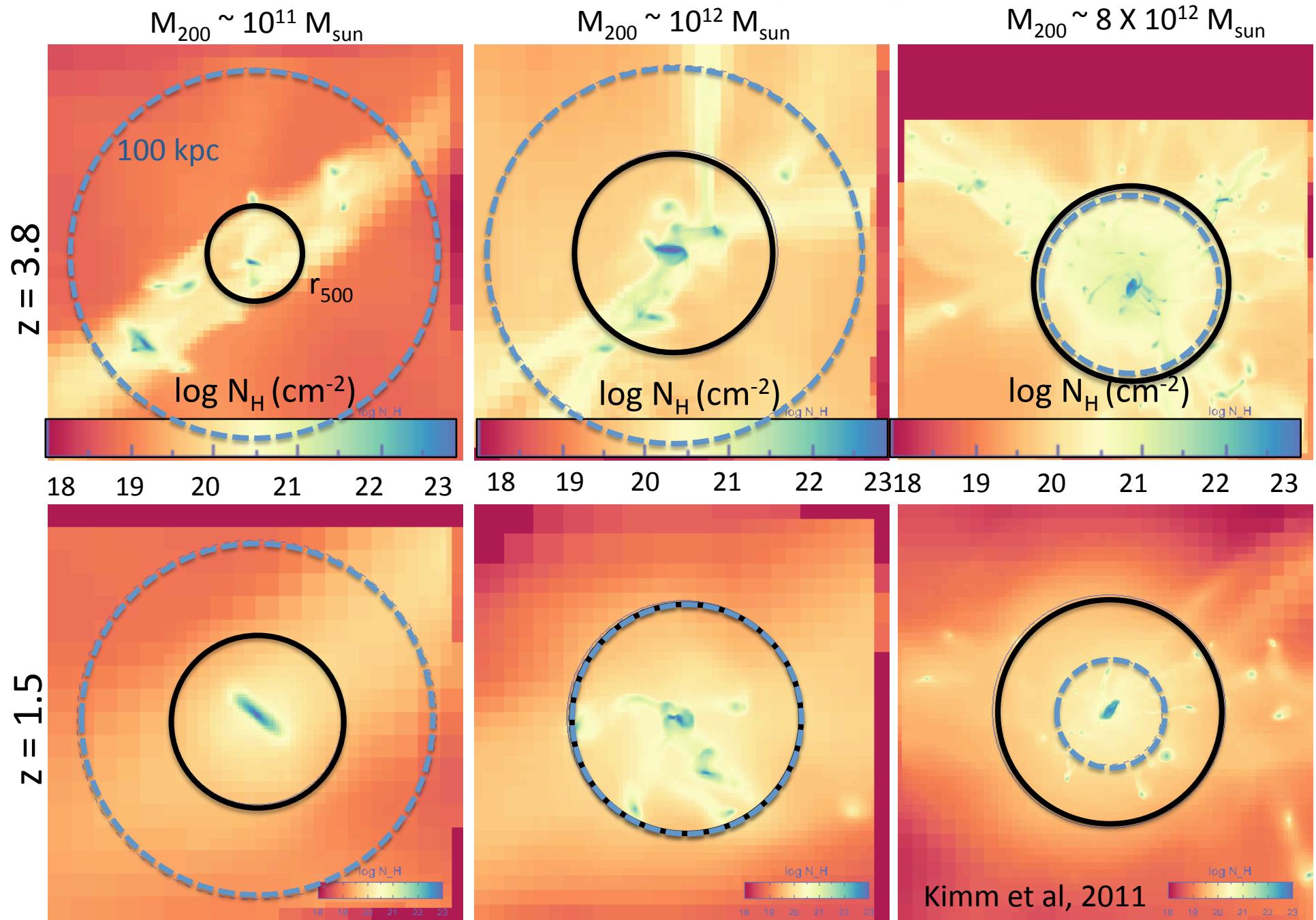


Evidence for infall in higher mass sub-sample?



Steidel et al 2010

Column Density Maps



Can we find the cold filaments with metal absorption lines?

e.g. CII (1334.5) absorption line profile

$$I_{rel}(v) = I(v)/I_0 = \exp \left[- \int \sigma_{\text{CII}} n_{\text{CII}}(v) dl \right]$$

optical depth

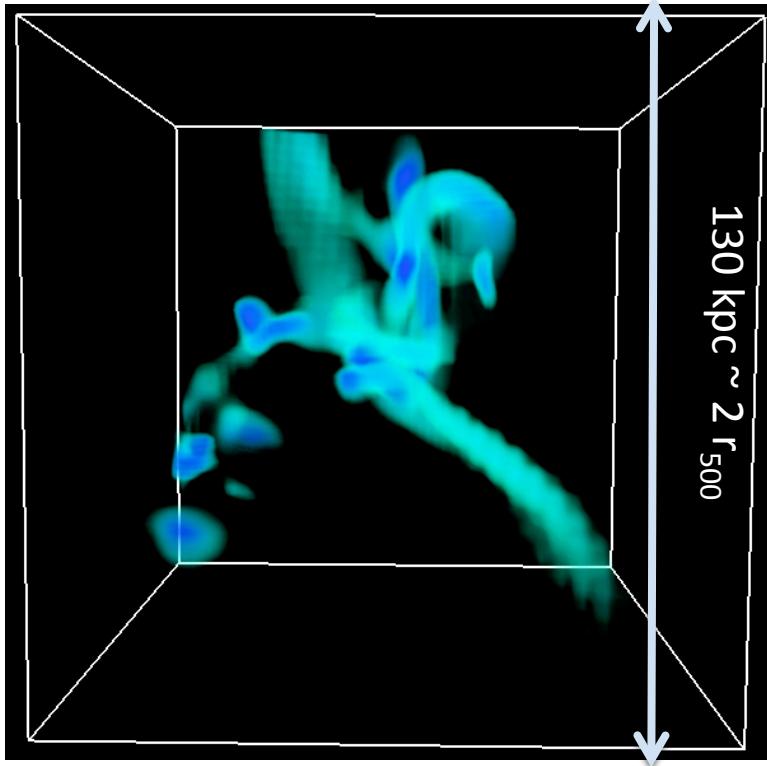
collision cross-section : $\sigma_{\text{CII}} = (3\pi\sigma_T/8)^{1/2} f \lambda_0 \simeq 1.5 \times 10^{-18} \text{ cm}^2$

Assume:

- 1) abundance ratio is solar: $[\text{C}/\text{Z}]_{\text{sun}} \approx 0.178$ (Grevesse et al. 2010)
- 2) all carbon atoms are eligible for the transition: $n_C = n_{\text{CII}}$

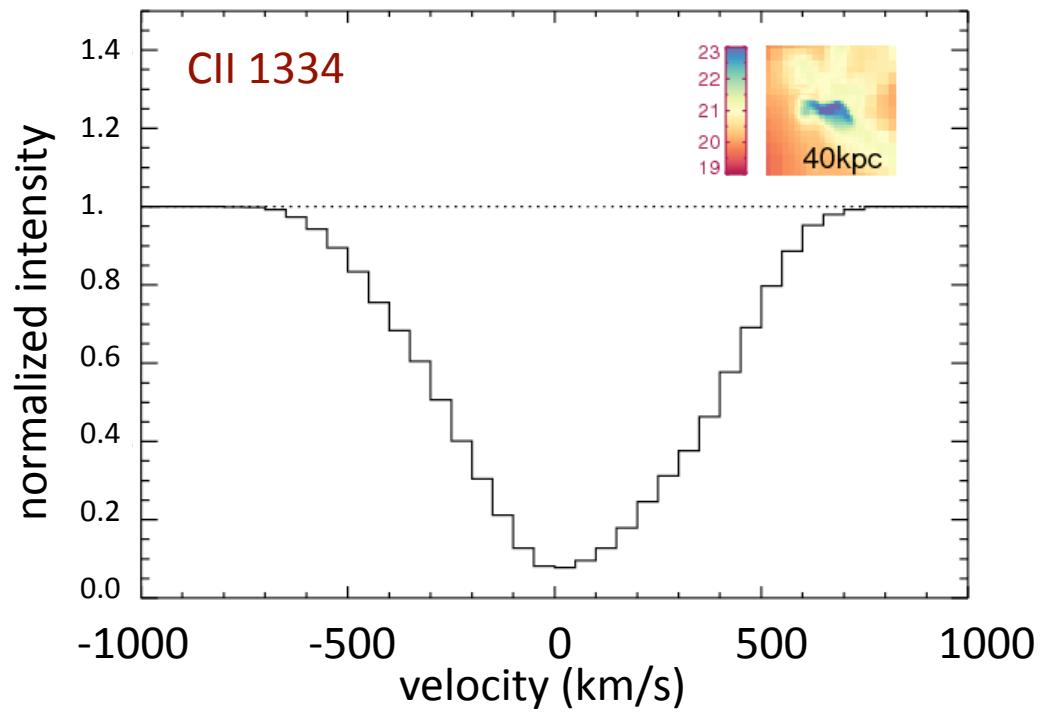
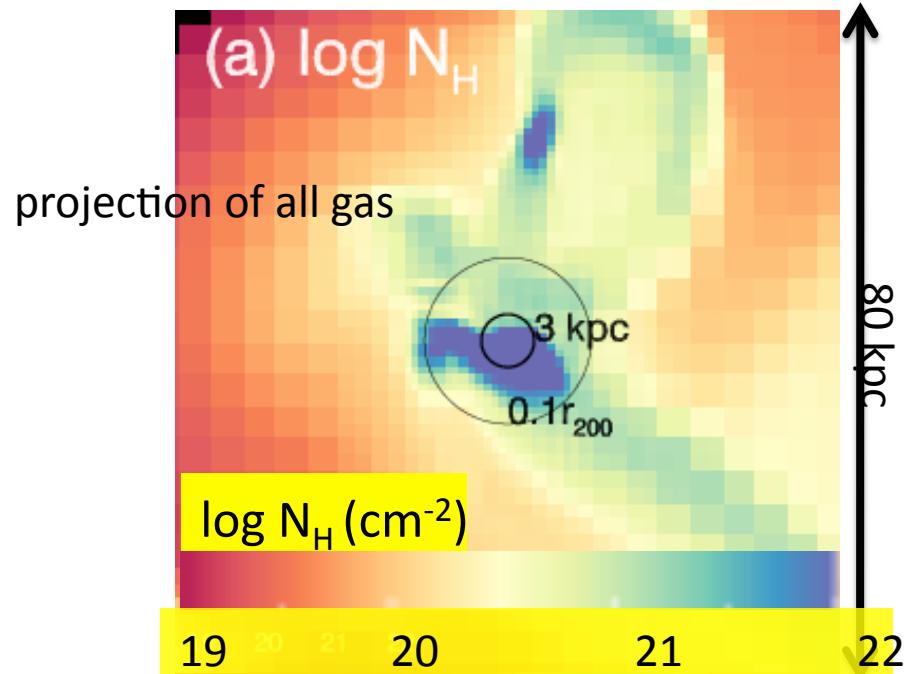
$$n_{\text{CII}} = n_C = \frac{0.178 Z \rho(v)}{m_C}$$

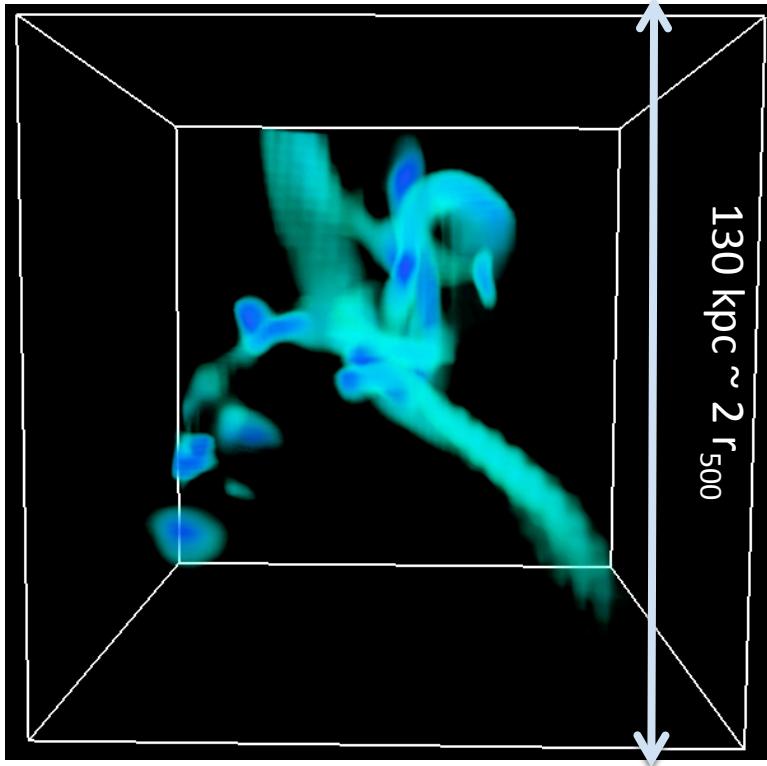
mass of Carbon



absorption profile
with inner dense region

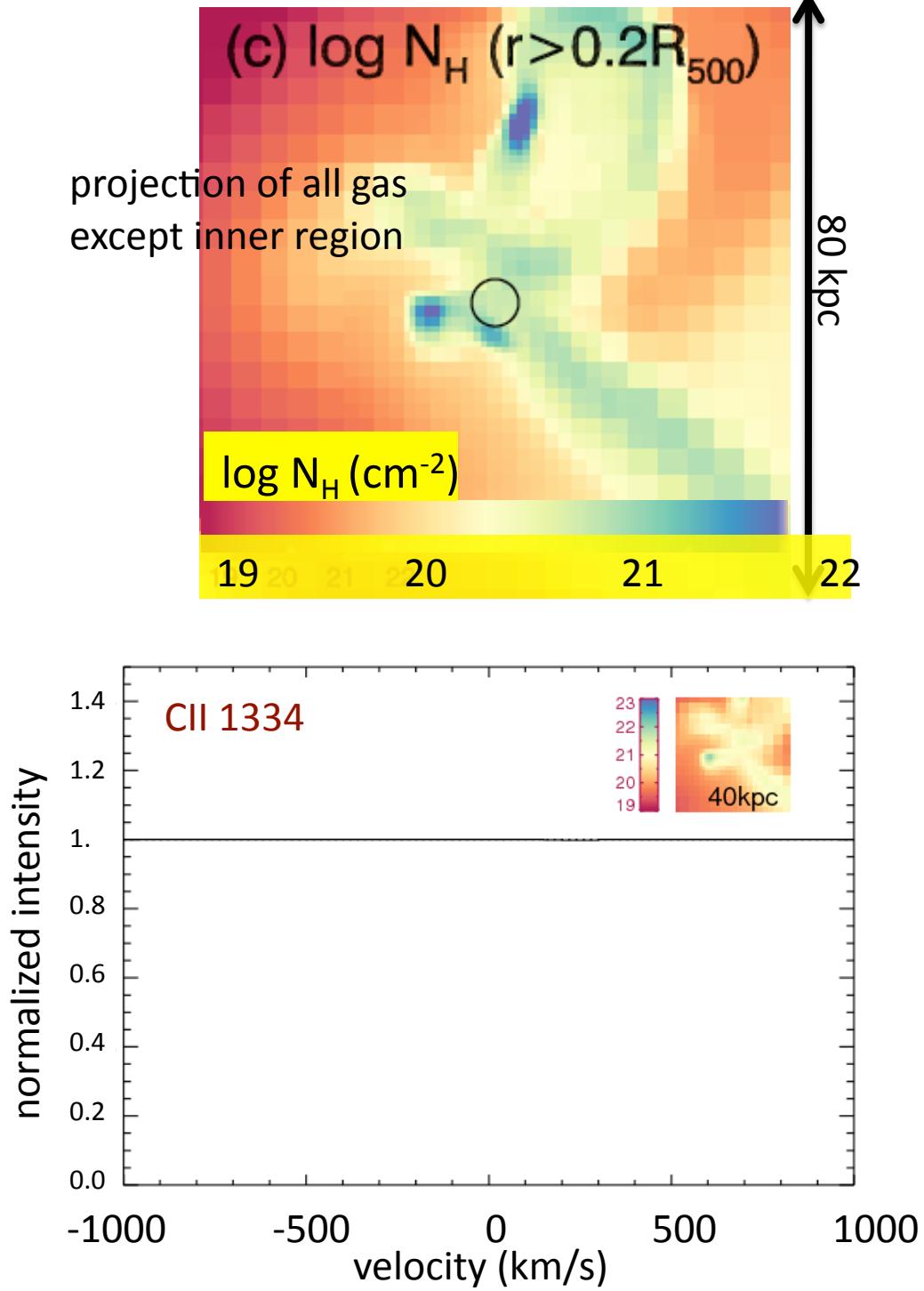
Kimm et al, 2011





absorption profile
without inner dense region

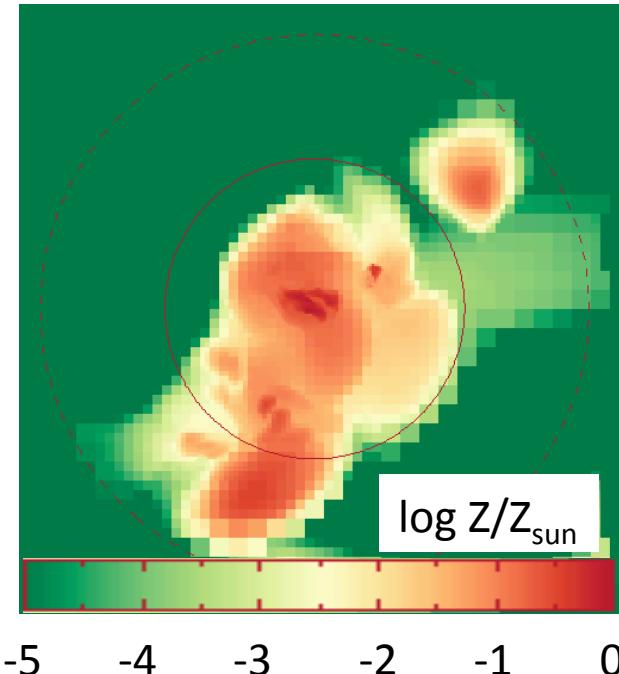
Kimm et al, 2011



Metallicity of filaments in simulation?

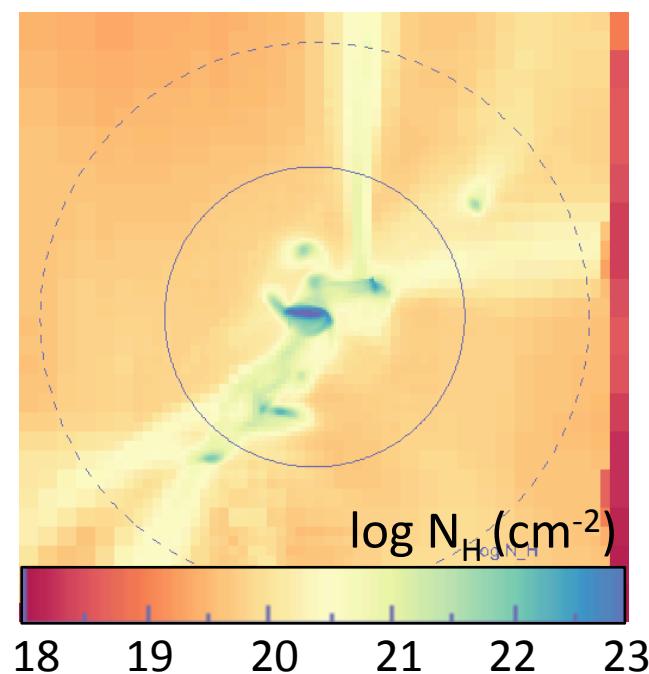
Halo @ $z = 3.8$

$M_{200} \sim 10^{12} M_{\text{sun}}$



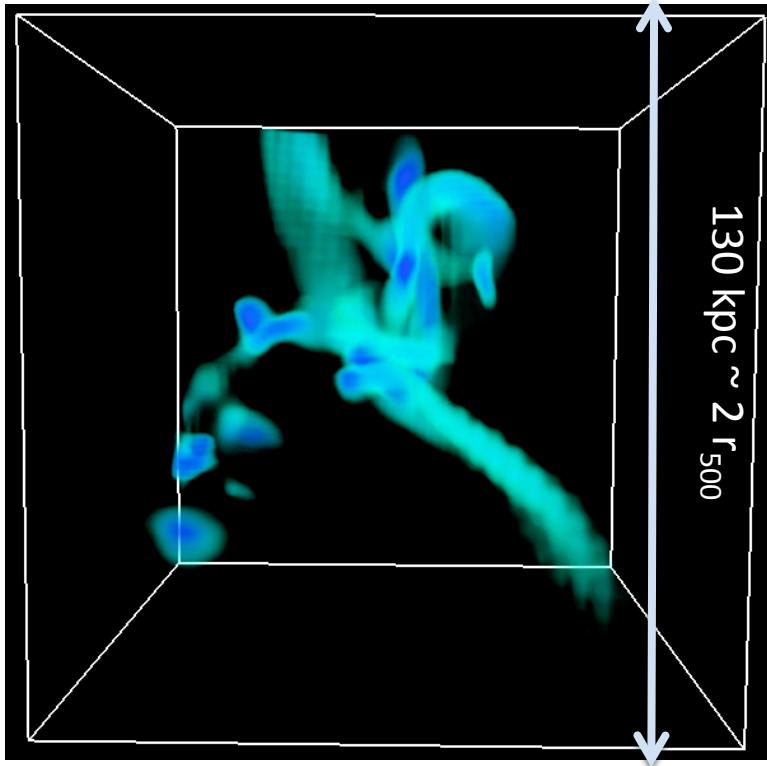
← metallicity map

*Metallicity of cold filaments
devoid of embedded
substructures $\sim 10^{-5} Z_{\text{sun}}$!*

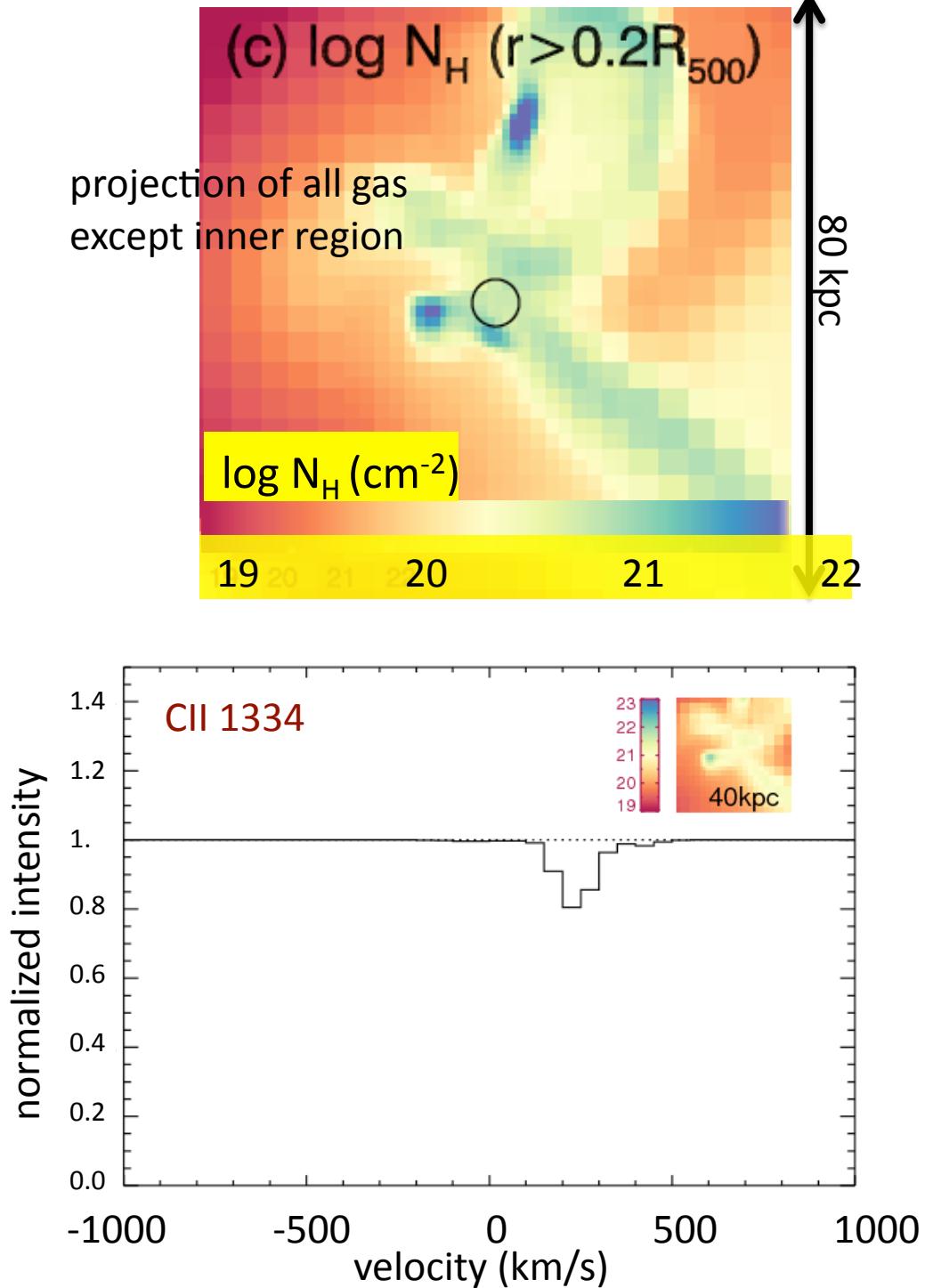


← column density map

Kimm et al, 2011



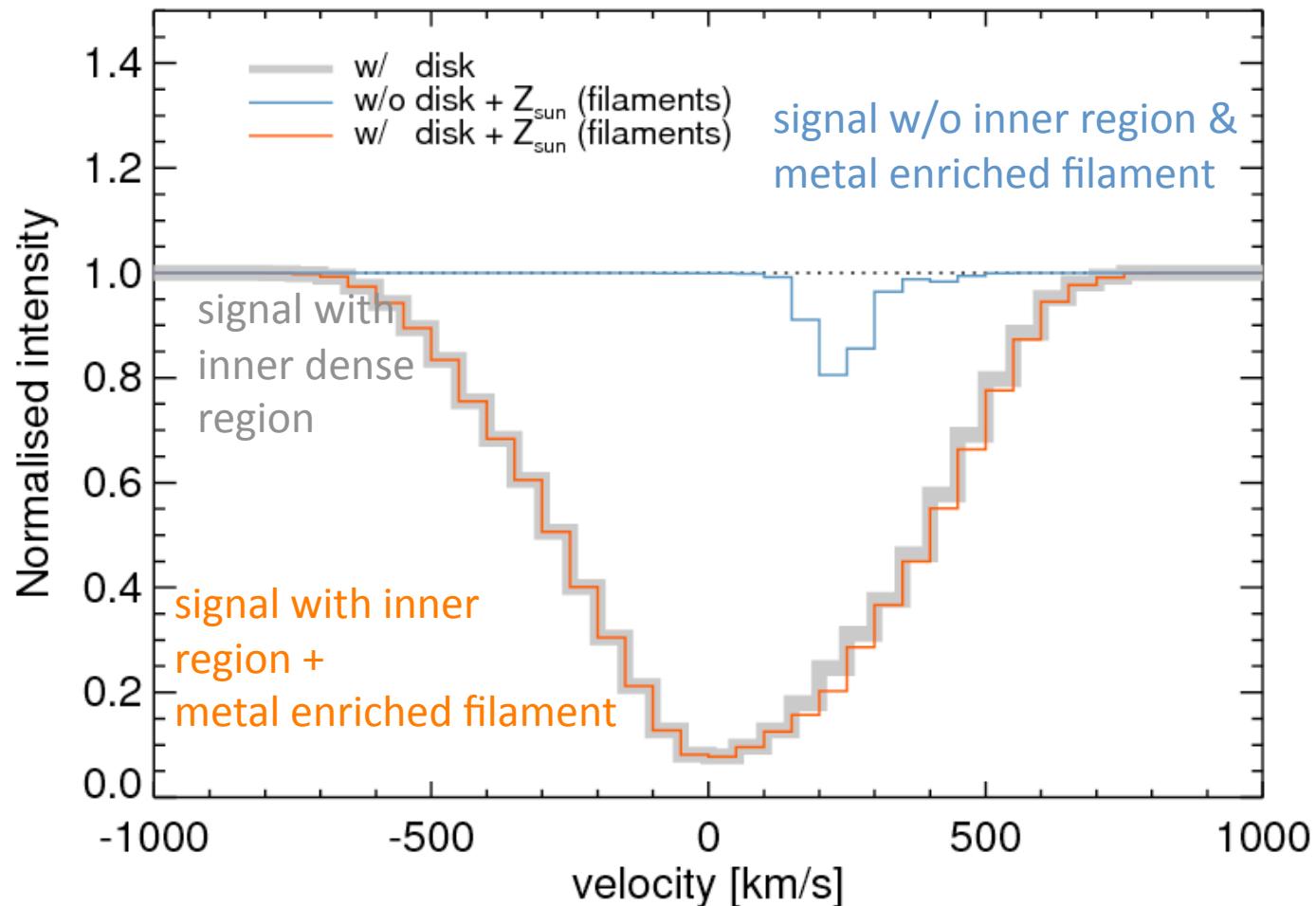
absorption profile
without inner dense region
+ Z_{solar} in filament



Conclusion: Ly-alpha is the only way to go for inflow!

with the caveat that very difficult to model (ionisation, velocity field of ISM)

for outflows need mass/velocity profiles for the hot metal rich gas (background galaxies?)
like Strickland & Heckman (2009) for M82 (hard & soft X-ray?)



Kimm et al, 2011 see Joki & Anne's talks for Ly-alpha predictions

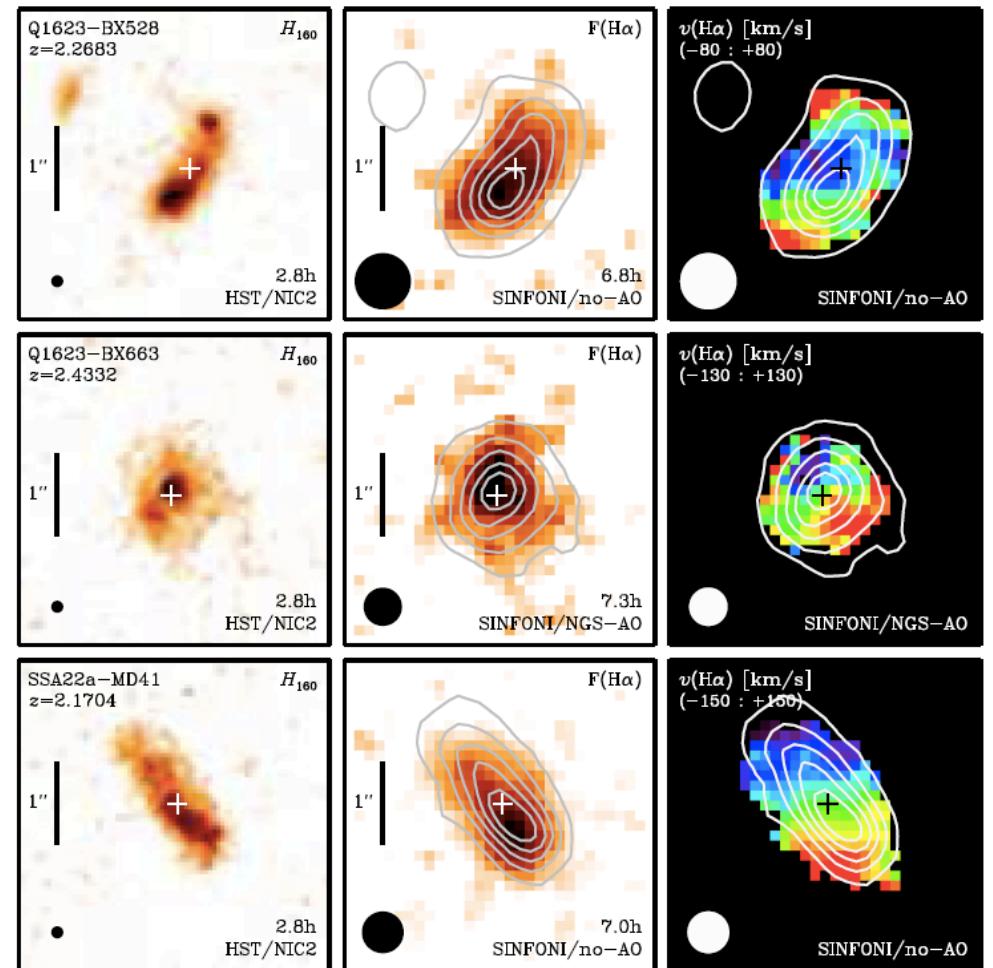
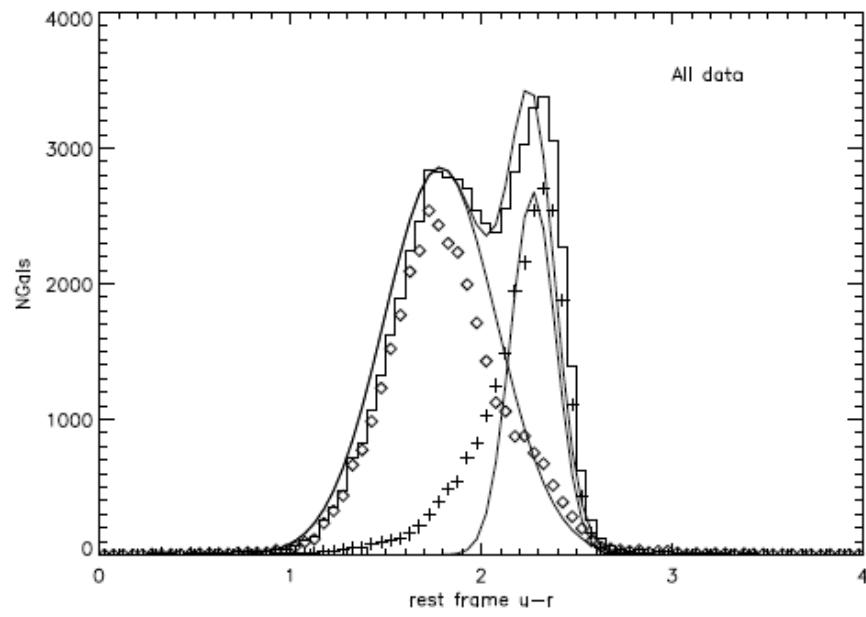
What observations (part II)? angular momentum

... and so do a lot of higher redshift ($z > 1$) objects

Sinfoni: Forster-Schreiber et al 2010

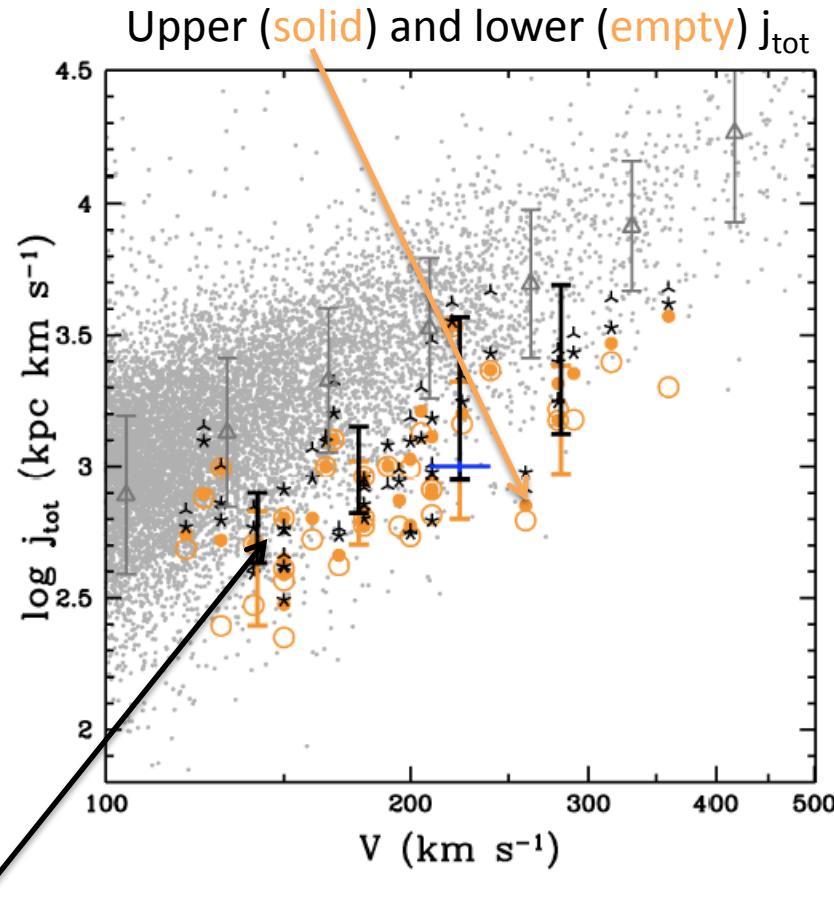
A large fraction of local galaxies have discs ...

Galaxy zoo: Lintott et al 2008



bc @ z=0 not matched by standard theory

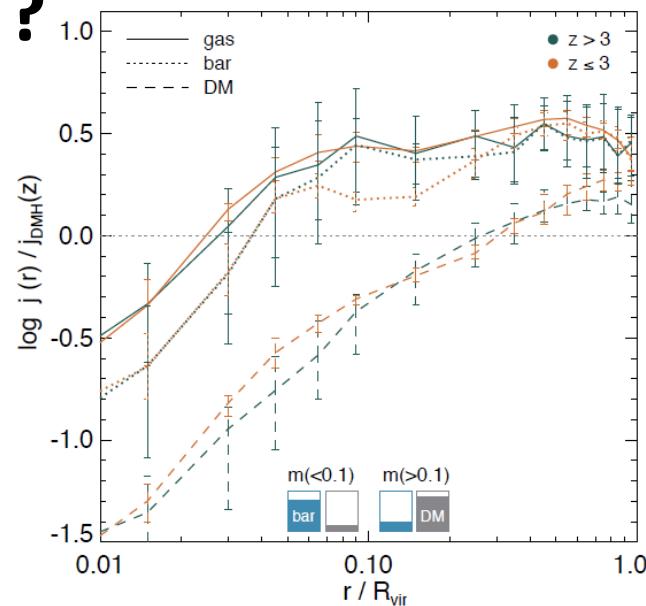
Kassin et al, in prep



Estimates $j_{\text{tot}} \sim 2V_{\text{flat}}r_d$ (black symbols) differ from measure by factor ~ 1.5 (higher)
bc no account for rising inner part with lower V (r_d stands for disk scale length in band R or K)
Note: this is significantly less than difference between galaxies and DM halos.

AM linked to gas inflow but outflow ?

Strong link to
inflow:
Kimm et al, 2011



Reduced spin parameter:

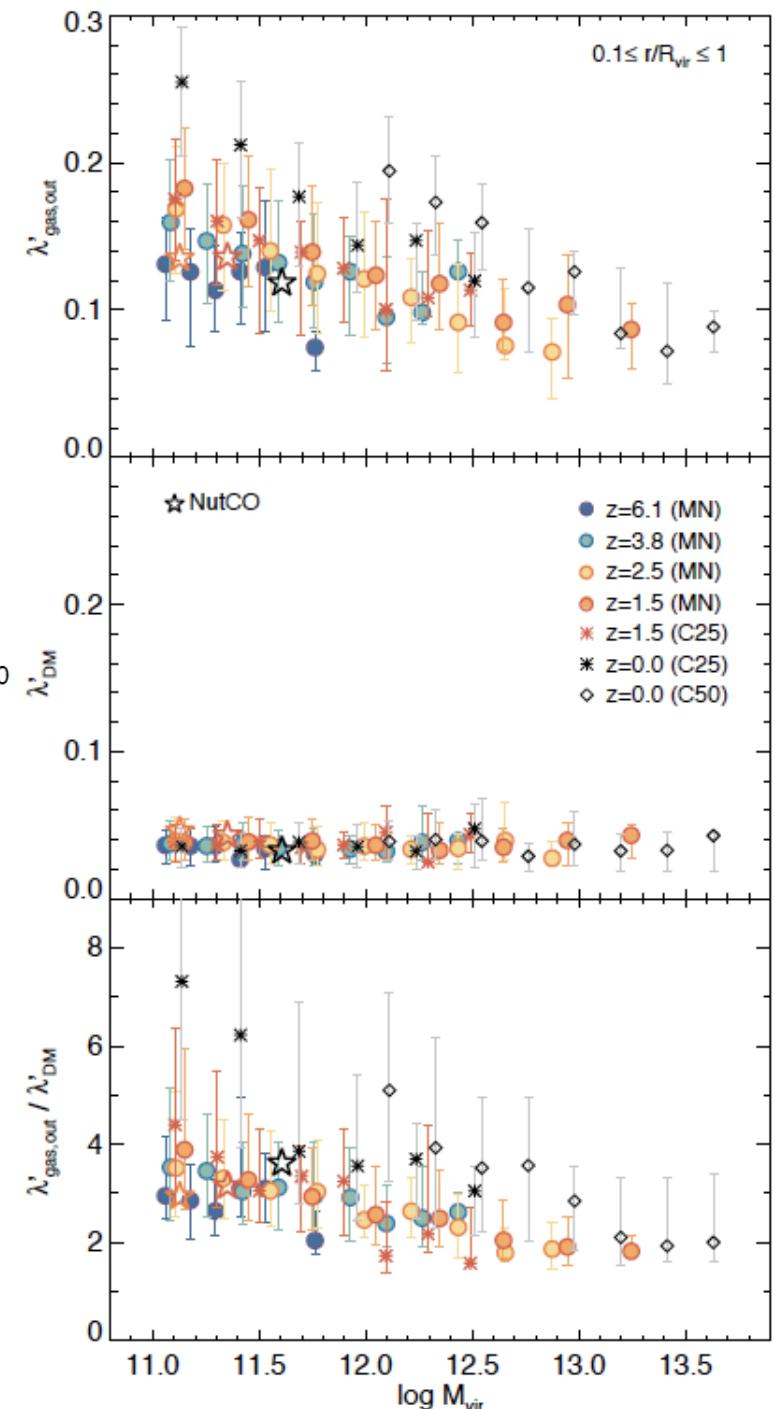
$$\lambda' = j / (\sqrt{2} R_{vir} V_c)$$

(Bullock et al 2001)

No trend for DM vs 2 trends for gas:

1 / decreases when halo mass increases
→ Shock heating vs cooling/cold flows

2/ increases with redshift @ fixed mass
→ cosmic origin of angular mom
(Pichon et al 2011)



Conclusions

Feedback (preventative and negative) is **the** current issue in galaxy formation:

- 1- Key is at high redshift: by $z=2-3$ if SF has not been drastically reduced, galaxies already contain **too many stars!**
- 2- ‘Normal’ SNe capable of driving fast winds with velocities similar to observed ones but mass loading is small (NUT series)
- 3- Does problem arise from missing physics/resolution (instabilities not captured, subtle RT effects, dust driven winds)? Or simply more energy (Hypernovae,AGNs), even in small galaxies?
- 4- More work needed on simu side to sort out point 3, and multi-lambda observations (surveys) to pin down the ‘epoch of feedback’ (metal absorption lines for CGM outflows, ly-alpha measurements of inflows, stellar mass function and SFR evolution with z for typical galaxies, internal velocity field for angular momentum: disk/bulge build up ...)